

# A Computer Program for Designing Optimum FIR Linear Phase Digital Filters

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**Abstract**—This paper presents a general-purpose computer program which is capable of designing a large class of optimum (in the minimax sense) FIR linear phase digital filters. The program has options for designing such standard filters as low-pass, high-pass, bandpass, and bandstop filters, as well as multipassband-stopband filters, differentiators, and Hilbert transformers. The program can also be used to design filters which approximate arbitrary frequency specifications which are provided by the user. The program is written in Fortran, and is carefully documented both by comments and by detailed flowcharts. The filter design algorithm is shown to be exceedingly efficient, e.g., it is capable of designing a filter with a 100-point impulse response in about 20 s.

## I. Introduction

This paper presents a general algorithm for the design of a large class of finite impulse response (FIR) linear phase digital filters. Emphasis is placed on a description of how the algorithm works, and several examples are included which illustrate specific applications. A unified treatment of the theory behind this approach is available in [1].

The algorithm uses the Remez exchange method [2], [3] to design filters with minimum weighted Chebyshev error in approximating a desired ideal frequency response  $D(f)$ . Several authors have studied the FIR design problem for special filter types using several different algorithms [4]–[13]. The advantage of the present approach is that it combines the speed of the Remez procedure with a capability for designing a large class of general filter types. While the algorithm to be described has a special section for the more common filter types (e.g., bandpass filters with multiple bands, Hilbert transform filters, and differentiators), an arbitrary frequency response can also be approximated.

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## II. Formulation of the Approximation Problem

The frequency response of an FIR digital filter with an  $N$ -point impulse response  $\{h(k)\}$  is the  $z$ -transform of the sequence evaluated on the unit circle, i.e.,

$$H(f)^1 = H(z) \Big|_{z=e^{j2\pi f}} = \sum_{k=0}^{N-1} h(k) e^{-j2\pi kf}. \quad (1)$$

The frequency response of a linear phase filter can be written as

$$H(f) = G(f) e^{j \left( \frac{L\pi}{2} - \left( \frac{N-1}{2} \right) 2\pi f \right)} \quad (2)$$

where  $G(f)$  is a real valued function and  $L = 0$  or  $1$ . It is possible to show that there are exactly four cases of linear phase FIR filters to consider [1]. These four cases differ in the length of the impulse response (even or odd) and the symmetry of the impulse response [positive ( $L = 0$ ) or negative ( $L = 1$ )]. By positive symmetry we mean  $h(k) = h(N-1-k)$ , and by negative symmetry  $h(k) = -h(N-1-k)$ .

In all cases, the real function  $G(f)$  will be used to approximate the desired ideal magnitude specifications since the linear phase term in (2) has no effect on the magnitude response of the filter. The form of  $G(f)$  depends on which of the four cases is being used. Using the appropriate symmetry relations,  $G(f)$  can be expressed as follows.

Case 1: Positive symmetry, odd length:

$$G(f) = \sum_{k=0}^n a(k) \cos(2\pi kf) \quad (3)$$

where  $n = (N-1)/2$ ,  $a(0) = h(n)$ , and  $a(k) = 2h(n-k)$  for  $k = 1, 2, \dots, n$ .

Case 2: Positive symmetry, even length:

$$G(f) = \sum_{k=1}^n b(k) \cos[2\pi(k - \frac{1}{2})f] \quad (4)$$

where  $n = N/2$  and  $b(k) = 2h(n-k)$  for  $k = 1, \dots, n$ .

Case 3: Negative symmetry, odd length:

$$G(f) = \sum_{k=1}^n c(k) \sin(2\pi kf) \quad (5)$$

where  $n = (N-1)/2$  and  $c(k) = 2h(n-k)$  for  $k = 1, 2, \dots, n$  and  $h(n) = 0$ .

Case 4: Negative symmetry, even length:

$$G(f) = \sum_{k=1}^n d(k) \sin[2\pi(k - \frac{1}{2})f] \quad (6)$$

where  $n = N/2$  and  $d(k) = 2h(n-k)$  for  $k = 1, \dots, n$ .

Earlier efforts at designing FIR filters concentrated on Case 1 designs, but it is now possible to combine

<sup>1</sup>For convenience, throughout this paper the notation  $H(f)$  rather than  $H(e^{j2\pi f})$  is used to denote the frequency response of the digital filter.

all four cases into one algorithm. This is accomplished by noting that  $G(f)$  can be rewritten as  $G(f) = Q(f)P(f)$  where  $P(f)$  is a linear combination of cosine functions. Thus, results that have been worked out for Case 1 can be applied to the other three cases as well. For these purposes, it is convenient to express the summations in (4)–(6) as a sum of cosines directly. Simple manipulations of (4)–(6) yield the expressions.

Case 2:

$$\begin{aligned} \sum_{k=1}^n b(k) \cos [2\pi(k - \frac{1}{2})f] \\ = \cos(\pi f) \sum_{k=0}^{n-1} \tilde{b}(k) \cos(2\pi kf). \end{aligned} \quad (7)$$

Case 3:

$$\sum_{k=1}^n c(k) \sin(2\pi kf) = \sin(2\pi f) \sum_{k=0}^{n-1} \tilde{c}(k) \cos(2\pi kf). \quad (8)$$

Case 4:

$$\begin{aligned} \sum_{k=1}^n d(k) \sin [2\pi(k - \frac{1}{2})f] \\ = \sin(\pi f) \sum_{k=0}^{n-1} \tilde{d}(k) \cos(2\pi kf) \end{aligned} \quad (9)$$

where

$$\text{Case 2: } \begin{cases} b(1) = \tilde{b}(0) + \frac{1}{2}\tilde{b}(1) \\ b(k) = \frac{1}{2}[\tilde{b}(k-1) + \tilde{b}(k)], \\ b(n) = \frac{1}{2}\tilde{b}(n-1) \end{cases} \quad k = 2, 3, \dots, n-1 \quad (10)$$

$$\text{Case 3: } \begin{cases} c(1) = \tilde{c}(0) - \frac{1}{2}\tilde{c}(2) \\ c(k) = \frac{1}{2}[\tilde{c}(k-1) - \tilde{c}(k+1)], \\ c(n-1) = \frac{1}{2}\tilde{c}(n-2) \\ c(n) = \frac{1}{2}\tilde{c}(n-1) \end{cases} \quad k = 2, 3, \dots, n-2 \quad (11)$$

$$\text{Case 4: } \begin{cases} d(1) = \tilde{d}(0) - \frac{1}{2}\tilde{d}(1) \\ d(k) = \frac{1}{2}[\tilde{d}(k-1) - \tilde{d}(k)], \\ d(n) = \frac{1}{2}\tilde{d}(n-1). \end{cases} \quad k = 2, 3, \dots, n-1 \quad (12)$$

The motivation for rewriting the four cases in a common form is that a single central computation routine (based on the Remez exchange method) can be used to calculate the best approximation in each of the four cases. This is accomplished by modifying both the desired magnitude function and the weight-

ing function to formulate a new equivalent approximation problem.

The original approximation problem can be stated as follows: given a desired magnitude response  $D(f)$  and a positive weight function  $W(f)$ , both continuous on a compact subset  $F \subset [0, \frac{1}{2}]$  (note that the sampling rate is 1.0) and one of the four cases of linear phase filters [i.e., the forms of  $G(f)$ ], then one wishes to minimize the maximum absolute weighted error, defined as

$$\|E(f)\| = \max_{f \in F} W(f) |D(f) - G(f)| \quad (13)$$

over the set of coefficients of  $G(f)$ .

The error function  $E(f)$  can be rewritten in the form

$$E(f) = W(f) [D(f) - G(f)] = W(f) Q(f) \left[ \frac{D(f)}{Q(f)} - P(f) \right] \quad (14)$$

if one is careful to omit those endpoint(s) where  $Q(f) = 0$ . Letting  $\hat{D}(f) = D(f)/Q(f)$  and  $\hat{W}(f) = W(f)Q(f)$ , then an equivalent approximation problem would be to minimize the quantity

$$\|E(f)\| = \max_{f \in F'} \hat{W}(f) |\hat{D}(f) - P(f)| \quad (15)$$

by choice of the coefficients of  $P(f)$ . The set  $F$  is replaced by  $F' = F - \{\text{endpoints where } Q(f) = 0\}$ .

The net effect of this reformulation of the problem is a unification of the four cases of linear phase FIR filters from the point of view of the approximation problem. Furthermore, (15) provides a simplified viewpoint from which it is easy to see the necessary and sufficient conditions which are satisfied by the best approximation. Finally, (15) shows how to calculate this best approximation using an algorithm which can do only cosine approximations. The set of necessary and sufficient conditions for this best approximation is given in the following alternation theorem [2].

*Alternation theorem:* If  $P(f)$  is a linear combination of  $r$  cosine functions i.e.,

$$P(f) = \sum_{k=0}^{r-1} \alpha(k) \cos 2\pi kf,$$

then a necessary and sufficient condition that  $P(f)$  be the unique best weighted Chebyshev approximation to a continuous function  $\hat{D}(f)$  on  $F'$  is that the weighted error function  $E(f) = \hat{W}(f) [\hat{D}(f) - P(f)]$  exhibit at least  $r+1$  extremal frequencies in  $F'$ .

These extremal frequencies are a set of points  $\{F_i\}$ ,  $i = 1, 2, \dots, r+1$  such that  $F_1 < F_2 < \dots < F_r < F_{r+1}$ , with  $E(F_i) = -E(F_{i+1})$ ,  $i = 1, 2, \dots, r$  and  $|E(F_i)| = \max_{f \in F'} E(f)$ .

An algorithm can now be designed to make the

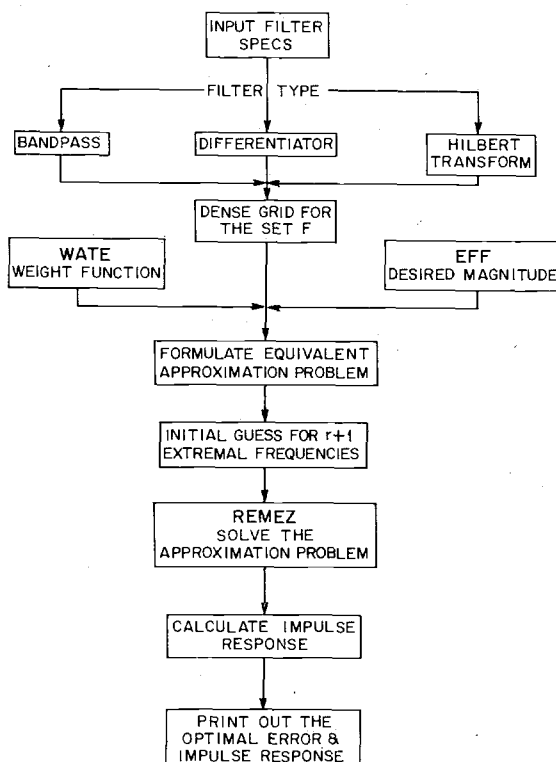


Fig. 1. Overall flowchart of filter design algorithm.

error function of the filter satisfy the set of necessary and sufficient conditions for optimality as stated in the alternation theorem. The next section describes such an algorithm along with details as to its implementation.

### III. Description of the Design Algorithm

As seen in Fig. 1, the design algorithm consists of an input section, formulation of the appropriate equivalent approximation problem, solution of the approximation problem using the Remez exchange method, and calculation of the filter impulse response. The flowcharts of Figs. 2-5 give details of the exact structure of the computer program.

The input which describes the filter specifications consists of the following.

- 1) The filter length,  $3 \leq N_{\text{FILT}} \leq N_{\text{FMAX}}$  (the upper limit set by the programmer).
- 2) The type of filter (JTYPE):
  - a) Multiple passband/stopband (JTYPE=1)
  - b) Differentiator (JTYPE=2)
  - c) Hilbert transformer (JTYPE=3).
- 3) The frequency bands, specified by upper and lower cutoff frequencies (EDGE array) up to a maximum of 10 bands.
- 4) The desired frequency response (FX array) in each band.
- 5) A positive weight function (WTX array) in each band.

6) The grid density (LGRID), assumed to be 16 unless specified otherwise.

7) Impulse response punch option (JPUNCH).

Part 3) specifies the set  $F$  to be of the form  $F = \cup B_i$  where each frequency band  $B_i$  is a closed subinterval of  $[0, \frac{1}{2}]$ . The inputs 4) and 5) are interpreted differently by the program for a differentiator than for the other two types of filters (see the EFF and WATE subroutines in Figs. 3 and 4). The weight specification in the case of a differentiator results in a *relative* error tolerance as is used in all other cases.

The set  $F$  must be replaced by a finite set of points for implementation on a computer. A dense grid of points is used with the spacing between points being  $0.5/(LGRID \times r)$  where  $r$  is the number of cosine basis functions. Both  $D(f)$  and  $W(f)$  are evaluated on this grid by the subroutines EFF and WATE, respectively. Then the auxiliary approximation problem is set up by forming  $\hat{D}(f)$  and  $\hat{W}(f)$  as above, and an initial guess of the extremal frequencies is made by taking  $r+1$  equally spaced frequency values. The subroutine REMEZ (Fig. 5) is called to perform the calculation of the best approximation for the equivalent problem. The mechanics of the Remez algorithm will not be discussed here since they are treated elsewhere for the particular case of low-pass filters [9]. (The flowchart of Fig. 5 gives details about the mechanics of the Remez algorithm as implemented in this design program.)

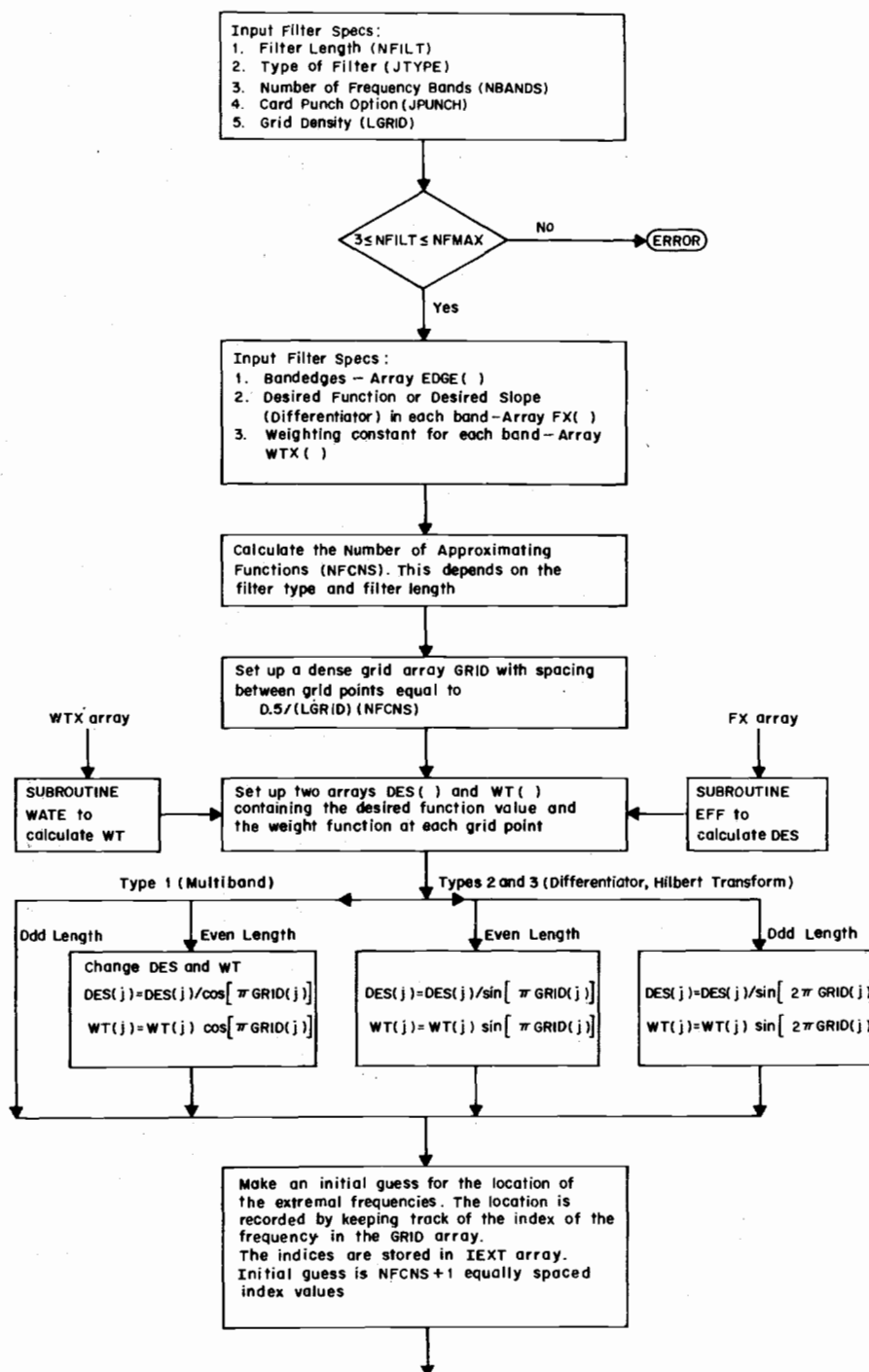


Fig. 2. Detailed flowchart for filter design algorithm.

The appropriate equations (3)–(12) are used to recover the impulse response from the coefficients of the best cosine approximation obtained in the REMEZ subroutine. The outputs of the program are the impulse response, the optimal error ( $\min \|E(f)\|$ ), and the  $r+1$  extremal frequencies where  $E(f) = \pm \|E(f)\|$ .

It is possible that one might want to design a filter to approximate a magnitude specification which is not included in the scheme given above, or change the

weight function to get a desired tolerance scheme. A flowchart of such a program is given in Fig. 6. In such cases, the user must code the subroutines EFF and WATE to calculate  $D(f)$  and  $W(f)$ . The input is the same as before, except that there are only two types of filters, depending on whether the impulse symmetry is positive or negative.

A detailed program listing of the generalized design program is given in the Appendix. Representative

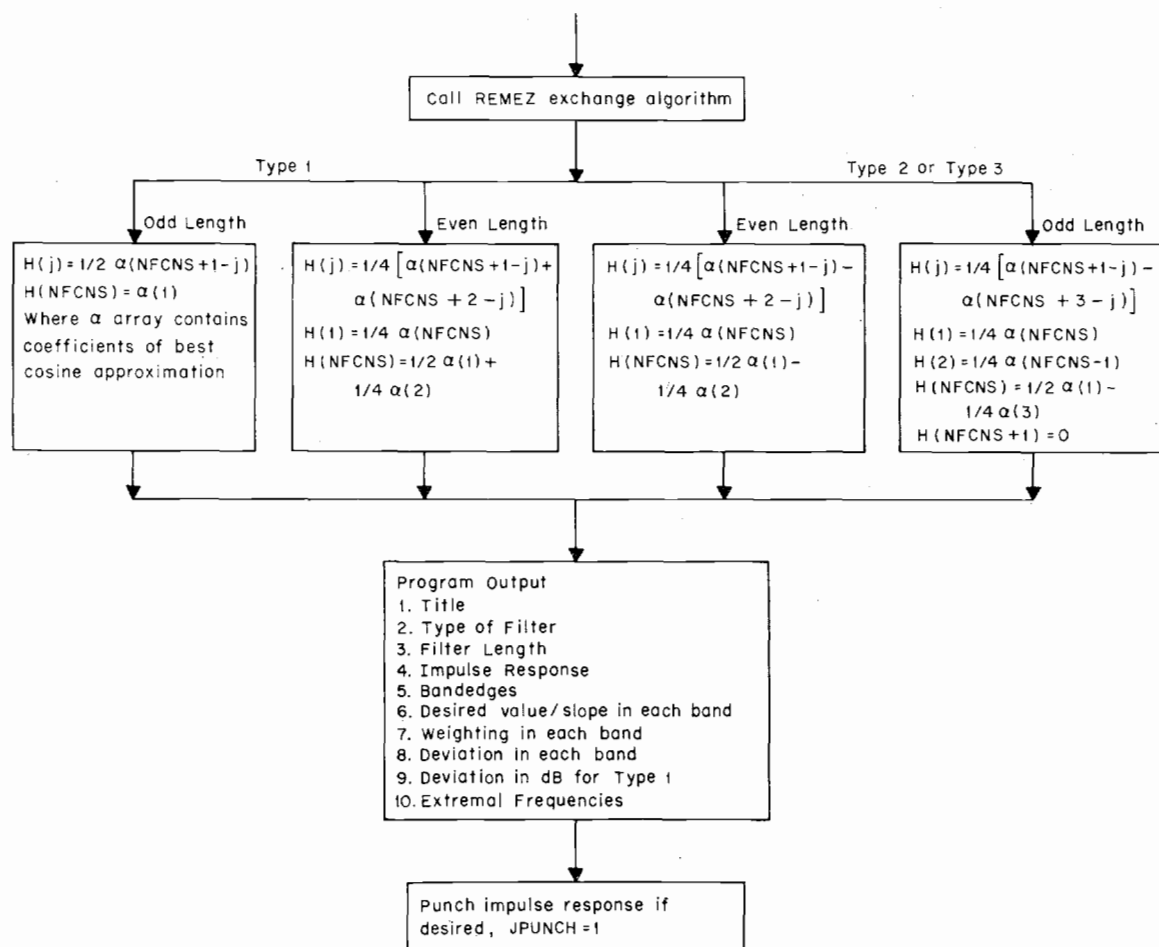


Fig. 2. (Continued.)

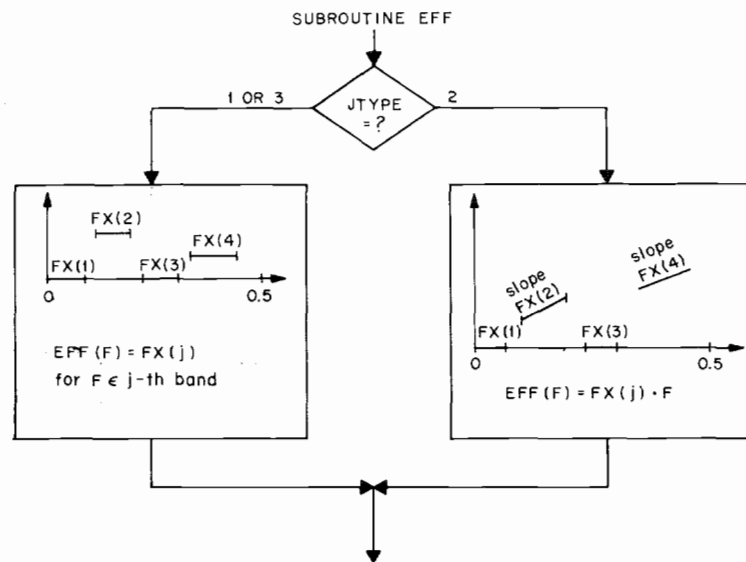


Fig. 3. Flowchart for subroutine EFF.

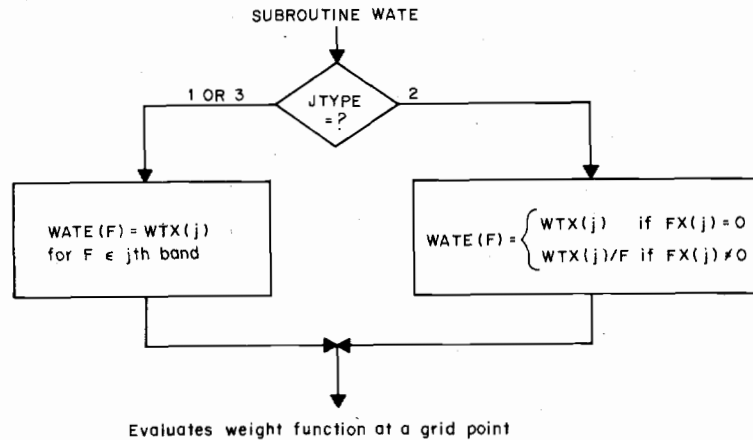


Fig. 4. Flowchart for subroutine WATE.

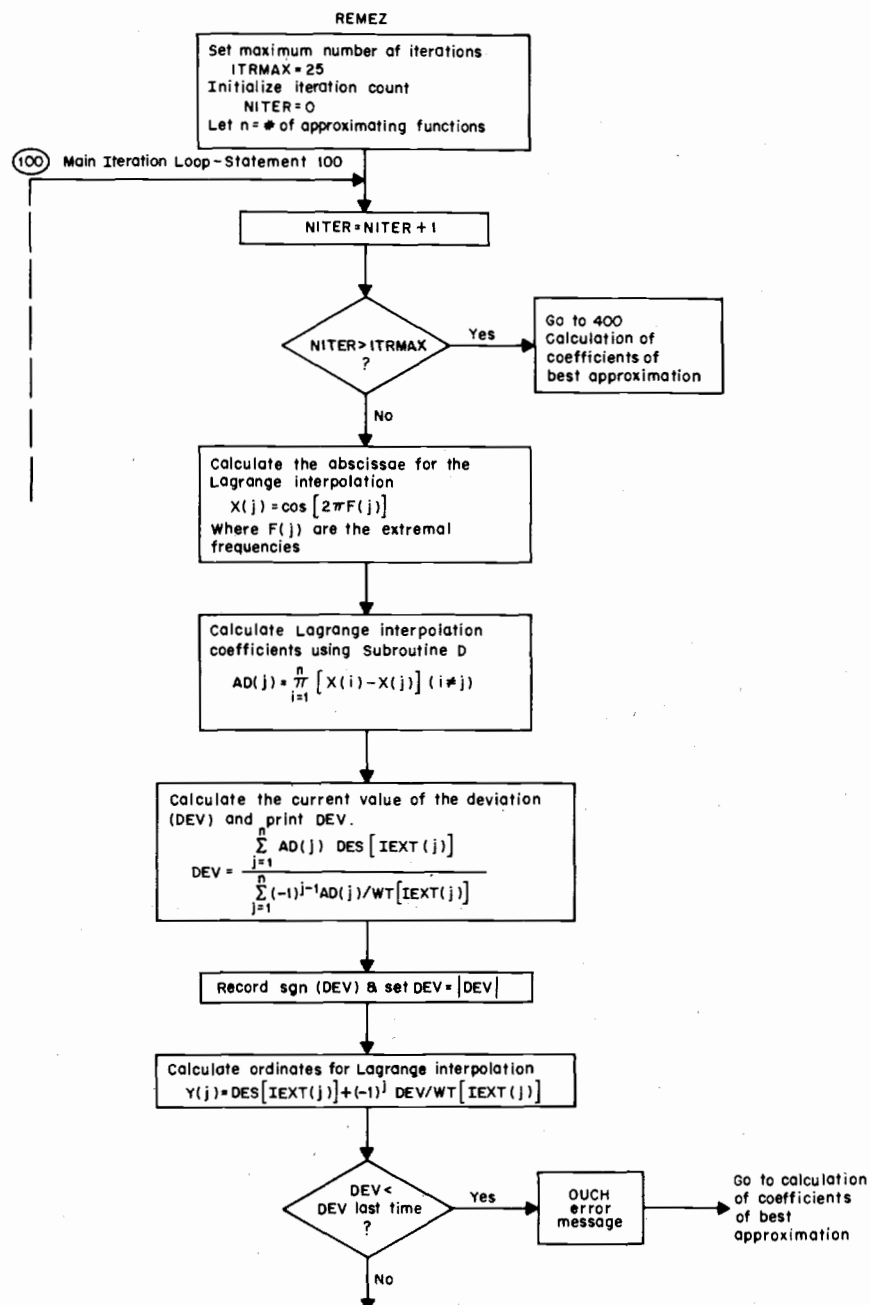


Fig. 5. Detailed flowchart for subroutine REMEZ.

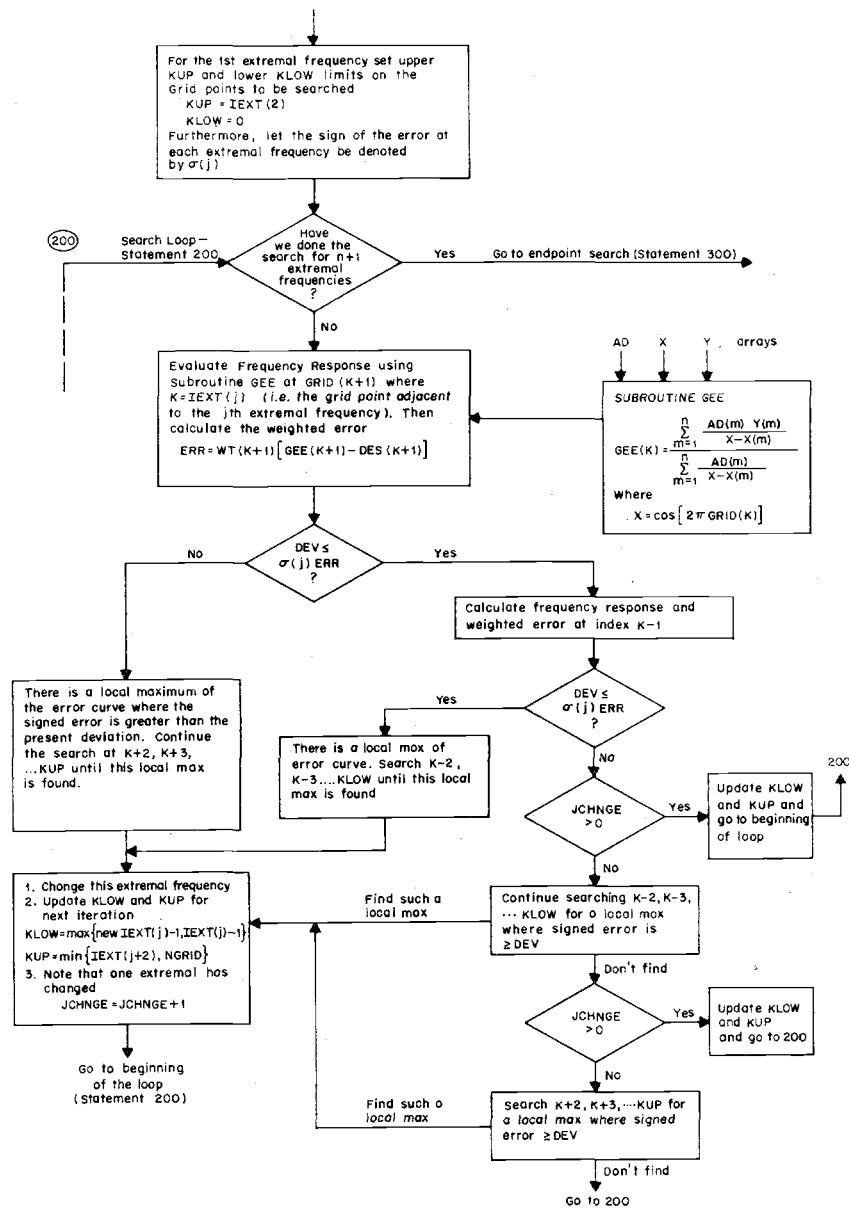


Fig. 5. (Continued.)

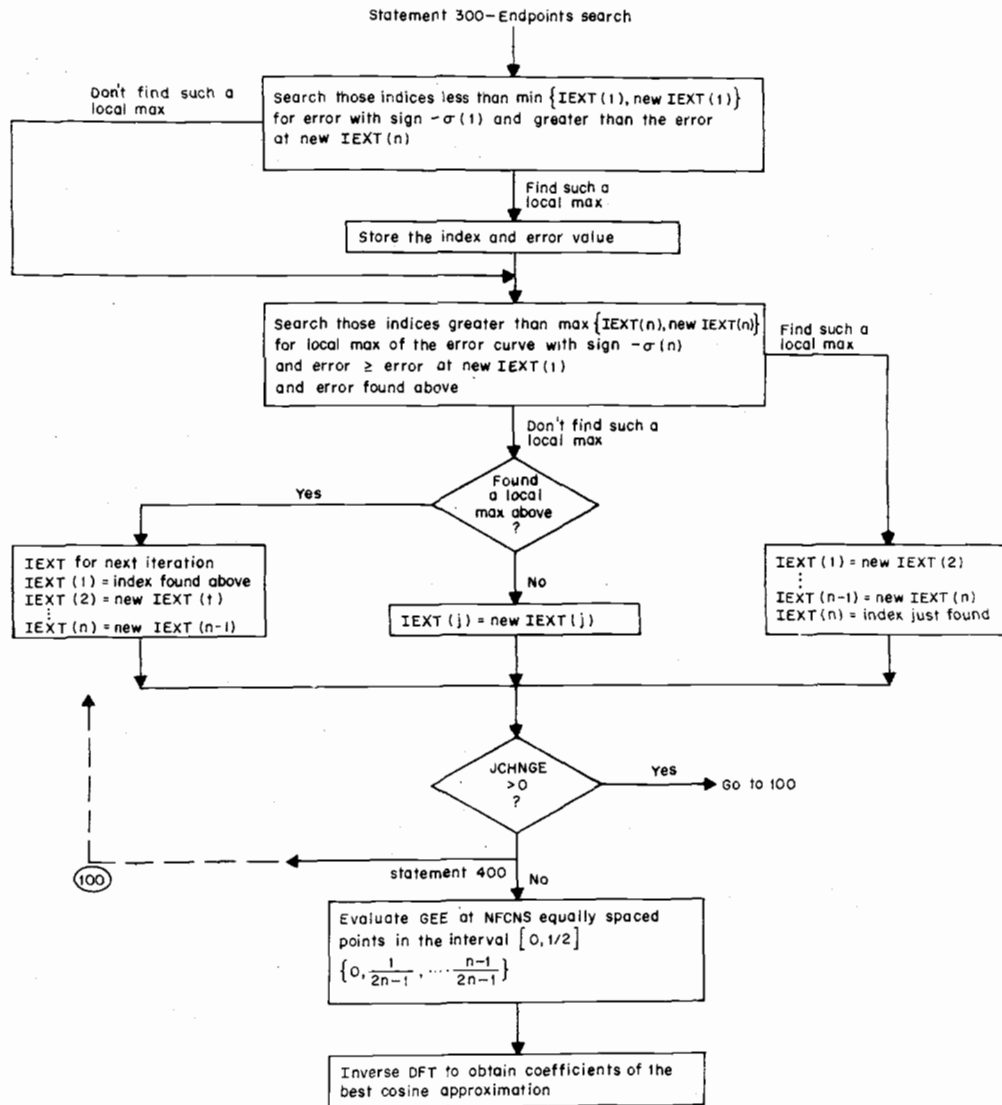


Fig. 5. (Continued.)

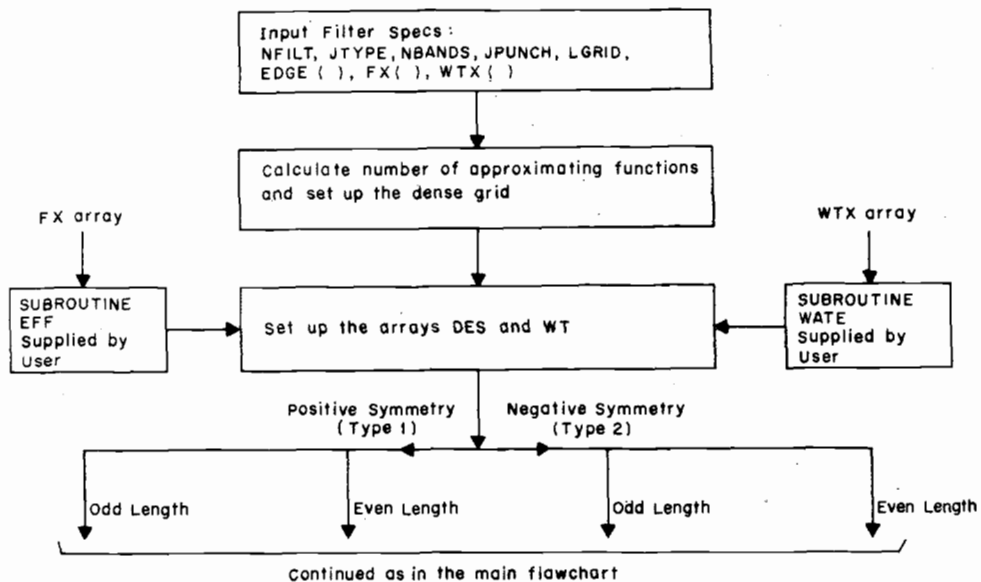


Fig. 6. Flowchart for arbitrary magnitude filter design algorithm.



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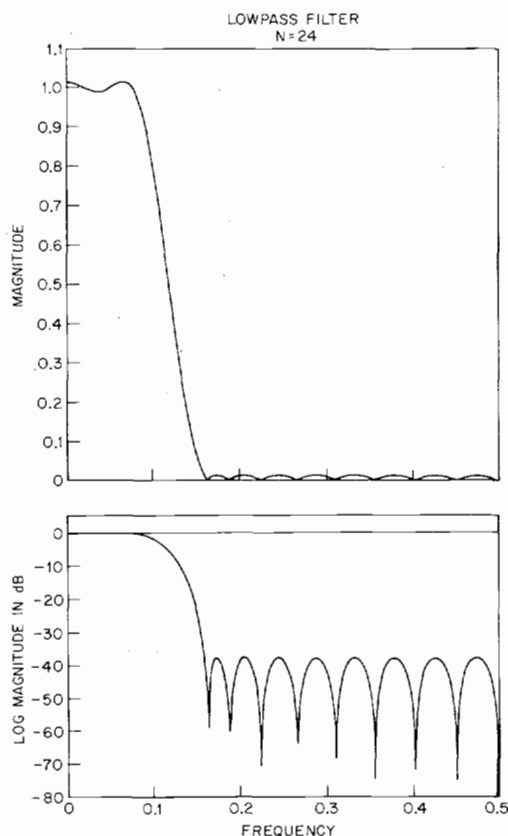
*****
FINITE IMPULSE RESPONSE (FIR)
LINEAR PHASE DIGITAL FILTER DESIGN
REMEZ EXCHANGE ALGORITHM
BANDPASS FILTER
FILTER LENGTH = 24
***** IMPULSE RESPONSE *****
H( 1) = 0.33740917E-02 = H( 24)
H( 2) = 0.14938299E-01 = H( 23)
H( 3) = 0.10569360E-01 = H( 22)
H( 4) = 0.25415067E-02 = H( 21)
H( 5) = -0.15929392E-01 = H( 20)
H( 6) = -0.34085343E-01 = H( 19)
H( 7) = -0.38112177E-01 = H( 18)
H( 8) = -0.14629169E-01 = H( 17)
H( 9) = 0.40089541E-01 = H( 16)
H(10) = 0.11540713E 00 = H( 15)
H(11) = 0.13850752E 00 = H( 14)
H(12) = 0.23354606E 00 = H( 13)

      BAND 1      BAND 2      BAND
LOWER BAND EDGE  0.      0.16000000
UPPER BAND EDGE  0.08000000  0.50000000
DESIRED VALUE    1.00000000  0.
WEIGHTING        1.00000000  1.00000000
DEVIATION        0.01243364  0.01243364
DEVIATION IN DB  -38.10803413 -38.10803413

EXTREMAL FREQUENCIES
0.      0.0364583  0.0677083  0.0800000  0.1600000
0.1730208  0.2088750  0.2429379  0.2870042  0.3318750
0.3787500  0.4256251  0.4751043

*****
TIME= 0.7694063 SECONDS

```

Fig. 7. Output listing for an  $N = 24$  low-pass filter.Fig. 8. Magnitude responses, on linear and log scales, for an  $N = 24$  low-pass filter.

input card sequences are given for the design of a bandpass filter and a differentiator. To approximate an arbitrary magnitude response and/or an arbitrary weighting function, all the user has to do is change the subroutines EFF and WATE and use the program in the Appendix. In the next section, representative filters designed using these algorithms are presented.

#### IV. Design Examples

Figs. 7-22 show specific examples of use of the design program for several typical filters of interest. For each of these filters, one figure shows the computer output listing (including the run time on a Honeywell 6000 computer), and the other figure shows a plot of the filter frequency response on either a linear or a log magnitude scale (or sometimes both). Figs. 7 and 8 are for an  $N = 24$  low-pass filter. For this example, the run time was 0.77 s. Figs. 9 and 10 are for an  $N = 32$  bandpass filter. This example is the first example listed in the prologue to the program in the Appendix. The run time for this example was 0.82 s. Figs. 11 and 12 are for an  $N = 50$  bandpass filter in which unequal weighting was used in the two stopbands. Thus the peak error in the upper stopband is ten times smaller than the peak error in the lower stopband. A total of 2.96 s was required to design this filter. Figs. 13 and 14 are for an  $N = 31$  bandstop filter with equal weighting in both passbands. For the design of this filter 1.61 s were required.

To illustrate the multiband capability of the pro-

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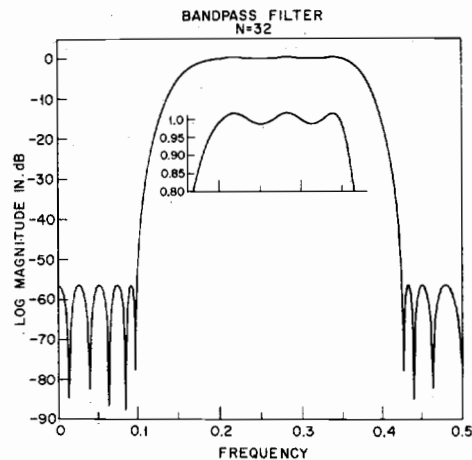
*****
FINITE IMPULSE RESPONSE (FIR)
LINEAR PHASE DIGITAL FILTER DESIGN
REMEZ EXCHANGE ALGORITHM
BANDPASS FILTER
FILTER LENGTH = 32
***** IMPULSE RESPONSE *****
H( 1) = -0.57534121E-02 = H( 32)
H( 2) =  0.39027198E-03 = H( 31)
H( 3) =  0.75733545E-02 = H( 30)
H( 4) = -0.65141192E-02 = H( 29)
H( 5) =  0.13960525E-01 = H( 28)
H( 6) =  0.22951469E-02 = H( 27)
H( 7) = -0.19994067E-01 = H( 26)
H( 8) =  0.71369560E-02 = H( 25)
H( 9) = -0.39657363E-01 = H( 24)
H(10) =  0.11260114E-01 = H( 23)
H(11) =  0.66233643E-01 = H( 22)
H(12) = -0.10497223E-01 = H( 21)
H(13) =  0.85136133E-01 = H( 20)
H(14) = -0.12024993E 00 = H( 19)
H(15) = -0.29678577E 00 = H( 18)
H(16) =  0.30410917E 00 = H( 17)

          BAND 1          BAND 2          BAND 3          BAND
LOWER BAND EDGE          0.          0.20000000          0.42500000
UPPER BAND EDGE          0.10000000          0.35000000          0.50000000
DESIRED VALUE            0.          1.00000000            0.
WEIGHTING                10.00000000          1.00000000          10.00000000
DEVIATION                 0.00151312          0.01513118          0.00151312
DEVIATION IN DB          -56.40254641          -36.40254641          -56.40254641

EXTREMAL FREQUENCIES
0.          0.0273437          0.0527344          0.0761719          0.0937500
0.10000000          0.20000000          0.2195312          0.2527344          0.2839844
0.3132812          0.3386719          0.3500000          0.4250000          0.4328125
0.4503906          0.4796875

*****
TIME=          0.8245625 SECONDS

```

Fig. 9. Output listing for an  $N = 32$  bandpass filter.Fig. 10. Log magnitude response for an  $N = 32$  bandpass filter.

```

*****
FINITE IMPULSE RESPONSE (FIR)
LINEAR PHASE DIGITAL FILTER DESIGN
REMEZ EXCHANGE ALGORITHM
BANDPASS FILTER
FILTER LENGTH = 50
***** IMPULSE RESPONSE *****
H( 1) = 0.15048409E-02 = H( 50)
H( 2) = 0.30316298E-02 = H( 49)
H( 3) = -0.31745254E-02 = H( 48)
H( 4) = -0.61380034E-02 = H( 47)
H( 5) = 0.74350685E-02 = H( 46)
H( 6) = 0.36368361E-02 = H( 45)
H( 7) = -0.11103735E-01 = H( 44)
H( 8) = -0.10101927E-01 = H( 43)
H( 9) = 0.89349206E-02 = H( 42)
H(10) = 0.28380188E-02 = H( 41)
H(11) = 0.26632392E-02 = H( 40)
H(12) = 0.12021958E-01 = H( 39)
H(13) = -0.20657142E-01 = H( 38)
H(14) = -0.27189007E-01 = H( 37)
H(15) = 0.32337130E-01 = H( 36)
H(16) = 0.28305613E-01 = H( 35)
H(17) = -0.20922041E-01 = H( 34)
H(18) = -0.18761153E-02 = H( 33)
H(19) = -0.22823357E-01 = H( 32)
H(20) = -0.53926217E-01 = H( 31)
H(21) = 0.90472539E-01 = H( 30)
H(22) = 0.12315772E 00 = H( 29)
H(23) = -0.15639221E 00 = H( 28)
H(24) = -0.17733448E 00 = H( 27)
H(25) = 0.13078165E 00 = H( 26)

BAND 1          BAND 2          BAND 3          BAND
LOWER BAND EDGE 0.          0.20000000      0.35000000
UPPER BAND EDGE 0.15000000      0.30000000      0.50000000
DESIRED VALUE    0.          1.00000000      0.
WEIGHTING        10.00000000      1.00000000      100.00000000
DEVIATION        0.00370505      0.03705048      0.00037050
DEVIATION IN DB -48.62412214    -28.62412214    -68.62412262

EXTREMAL FREQUENCIES
0.          0.02000000      0.04000000      0.06125000      0.08125000
0.10125000      0.12250000      0.14125000      0.15000000      0.20000000
0.21000000      0.22875000      0.25000000      0.27125000      0.29000000
0.30000000      0.35000000      0.35375000      0.36375000      0.37625000
0.39250000      0.40999999      0.42874999      0.44874399      0.46874999
0.48999999

*****
TIME= 2.9562969 SECONDS

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Fig. 11. Output listing for an  $N = 50$  bandpass filter with unequal weighting in the stopbands.

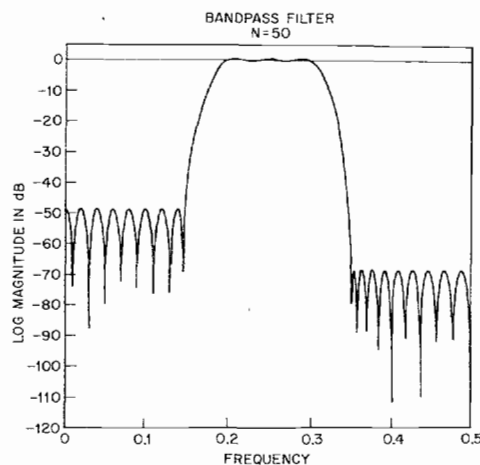


Fig. 12. Log magnitude response of an  $N = 50$  bandpass filter with unequal weighting in the stopbands.

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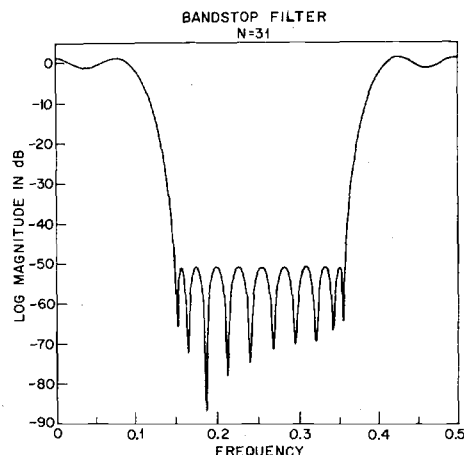
*****
FINITE IMPULSE RESPONSE (FIR)
LINEAR PHASE DIGITAL FILTER DESIGN
REMEZ EXCHANGE ALGORITHM
BANDPASS FILTER
FILTER LENGTH = 31
***** IMPULSE RESPONSE *****
H( 1) = -0.43745800E-02 = H( 31)
H( 2) =  0.19295333E-01 = H( 30)
H( 3) = -0.56382301E-02 = H( 29)
H( 4) =  0.52360280E-01 = H( 28)
H( 5) =  0.31550241E-02 = H( 27)
H( 6) =  0.43481227E-01 = H( 26)
H( 7) =  0.11696224E-01 = H( 25)
H( 8) = -0.37915416E-01 = H( 24)
H( 9) =  0.34844146E-02 = H( 23)
H(10) = -0.87599027E-01 = H( 22)
H(11) = -0.10393063E-01 = H( 21)
H(12) =  0.44455166E-01 = H( 20)
H(13) = -0.69347169E-02 = H( 19)
H(14) =  0.31144824E  0 = H( 18)
H(15) =  0.96629834E-02 = H( 17)
H(16) =  0.45296733E  0 = H( 16)

      BAND 1      BAND 2      BAND 3      BAND
LOWER BAND EDGE  0.      0.15000000  0.42000000
UPPER BAND EDGE  0.10000000  0.35000000  0.50000000
DESIRED VALUE    1.00000000  0.      1.00000000
WEIGHTING        1.00000000  50.00000000  1.00000000
DEVIATION        0.14402014  0.00288046  0.14402014
DEVIATION IN DB -16.83153510 -50.81093502 -16.83153510

EXTREMAL FREQUENCIES
0.      0.0390625  0.0781250  0.1000000  0.1500000
0.1578125  0.1753906  0.2007813  0.2261719  0.2554688
0.2828125  0.3082031  0.3335938  0.3500000  0.4258594
0.4629688  0.5000000

*****
TIME=      1.6110156 SECONDS

```

Fig. 13. Output listing for an  $N = 31$  bandstop filter.Fig. 14. Log magnitude response for an  $N = 31$  bandstop filter.

gram, Figs. 15 and 16 show results for an  $N = 55$  five-band filter with three stopbands and two passbands. The weighting in each of the stopbands is different, making the peak approximation error differ in each of these bands. A total of 3.81 s was required to design this filter.

Figs. 17–20 show typical examples of single band approximations to a differentiator and a Hilbert transformer. Figs. 17 and 18 show results for an  $N = 32$  full band differentiator (this filter is the second example listed in the prologue to the Appendix),

whereas Figs. 19 and 20 show results for an  $N = 20$  Hilbert transformer where the upper cutoff frequency is 0.5 and the lower cutoff frequency is 0.05. The peak (relative) approximation error is 0.0062 for the differentiator and 0.02 for the Hilbert transformer. The design times for these two examples are 1.11 s for the differentiator and 0.48 s for the Hilbert transformer.

Finally, Figs. 21 and 22 show an example of an  $N = 128$  bandpass filter with an arbitrary weighting function of the form

```

*****
FINITE IMPULSE RESPONSE (FIR)
LINEAR PHASE DIGITAL FILTER DESIGN
REMEZ EXCHANGE ALGORITHM
BANDPASS FILTER
FILTER LENGTH = 55
***** IMPULSE RESPONSE *****
H( 1) = 0.10060952E-02 = H( 55)
H( 2) = 0.63777615E-02 = H( 54)
H( 3) = 0.35755010E-02 = H( 53)
H( 4) = -0.90677355E-02 = H( 52)
H( 5) = -0.90906379E-02 = H( 51)
H( 6) = 0.29155029E-02 = H( 50)
H( 7) = 0.39037365E-02 = H( 49)
H( 8) = 0.11172050E-01 = H( 48)
H( 9) = 0.11646759E-01 = H( 47)
H(10) = -0.39030784E-02 = H( 46)
H(11) = -0.32384245E-02 = H( 45)
H(12) = -0.20406392E-01 = H( 44)
H(13) = -0.19460483E-01 = H( 43)
H(14) = 0.31243013E-01 = H( 42)
H(15) = 0.63045567E-02 = H( 41)
H(16) = -0.20482303E-01 = H( 40)
H(17) = 0.65740513E-02 = H( 39)
H(18) = -0.11202127E-02 = H( 38)
H(19) = 0.41956985E-01 = H( 37)
H(20) = 0.35784266E-01 = H( 36)
H(21) = 0.34744802E-01 = H( 35)
H(22) = 0.71496359E-01 = H( 34)
H(23) = -0.17138831E 00 = H( 33)
H(24) = -0.18255044E 00 = H( 32)
H(25) = 0.74059024E-01 = H( 31)
H(26) = -0.10317421E 00 = H( 30)
H(27) = 0.25716721E-01 = H( 29)
H(28) = 0.37813547E 00 = H( 28)

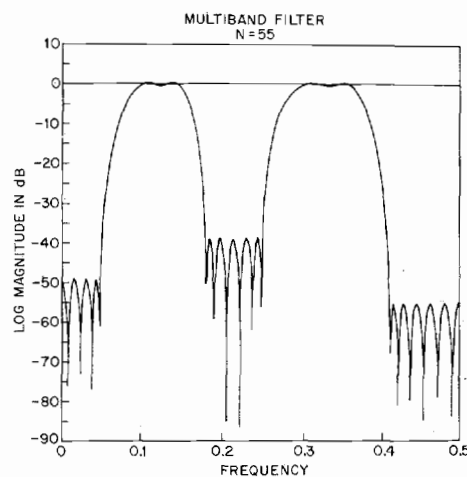
BAND 1          BAND 2          BAND 3          BAND 4
LOWER BAND EDGE 0.00000000 0.10000000 0.18000000 0.30000000
UPPER BAND EDGE 0.05000000 0.15000000 0.25000000 0.36000000
DESIRED VALUE    0.00000000 1.00000000 0.00000000 1.00000000
WEIGHTING        10.00000000 1.00000000 3.00000000 1.00000000
DEVIATION        0.00344480 0.03444859 0.01148280 0.03444859
DEVIATION IN DB -49.25657034 -23.25657034 -38.79839549 -29.25657034

BAND 5          BAND
LOWER BAND EDGE 0.41000000
UPPER BAND EDGE 0.50000000
DESIRED VALUE    0.00000000
WEIGHTING        20.00000000
DEVIATION        0.00172243
DEVIATION IN DB -55.27717018

EXTREMAL FREQUENCIES
0.0000000 0.0167411 0.0323661 0.0440429 0.0500000
0.1000000 0.1089286 0.1207657 0.1424107 0.1500000
0.1800000 0.1855804 0.1978571 0.2134821 0.2302232
0.2438160 0.2500000 0.3000000 0.3122768 0.3323661
0.3502232 0.3600000 0.4100000 0.4155804 0.4289732
0.4457143 0.4635714 0.4814285 0.5000000

*****
TIME= 3.8164219 SECONDS

```

Fig. 15. Output listing for an  $N = 55$  multiband filter.Fig. 16. Log magnitude response for an  $N = 55$  multiband filter.

```

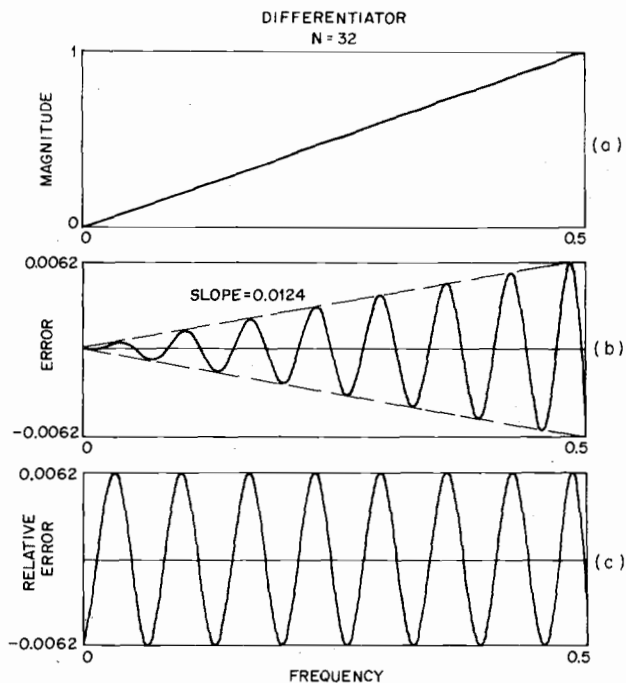
*****
      FINITE IMPULSE RESPONSE (FIR)
      LINEAR PHASE DIGITAL FILTER DESIGN
      REMEZ EXCHANGE ALGORITHM
      DIFFERENTIATOR
      FILTER LENGTH = 32
      ***** IMPULSE RESPONSE *****
      H( 1) = -0.62713091E-03 = -H( 32)
      H( 2) =  0.85633433E-03 = -H( 31)
      H( 3) = -0.42418549E-03 = -H( 30)
      H( 4) =  0.39901518E-03 = -H( 29)
      H( 5) = -0.43437273E-03 = -H( 28)
      H( 6) =  0.49969450E-03 = -H( 27)
      H( 7) = -0.59634961E-03 = -H( 26)
      H( 8) =  0.73277031E-03 = -H( 25)
      H( 9) = -0.93002681E-03 = -H( 24)
      H(10) =  0.12270042E-02 = -H( 23)
      H(11) = -0.17012620E-02 = -H( 22)
      H(12) =  0.25272341E-02 = -H( 21)
      H(13) = -0.41601159E-02 = -H( 20)
      H(14) =  0.81294555E-02 = -H( 19)
      H(15) = -0.22539097E-01 = -H( 18)
      H(16) =  0.20266535E 00 = -H( 17)

      BAND 1      BAND
      LOWER BAND EDGE  0.
      UPPER BAND EDGE  0.50000000
      DESIRED SLOPE    1.00000000
      WEIGHTING        1.00000000
      DEVIATION        0.00020231

      EXTREMAL FREQUENCIES
      0.0019531  0.0332031  0.0664062  0.0996094  0.1328125
      0.1640625  0.1972656  0.2304687  0.2636719  0.2968750
      0.3300781  0.3632812  0.3964844  0.4296875  0.4628906
      0.4863281  0.5000000

*****
TIME= 1.1072656 SECONDS

```

Fig. 17. Output listing for an  $N = 32$  differentiator.Fig. 18. Magnitude and error responses for an  $N = 32$  differentiator.

```

*****
FINITE IMPULSE RESPONSE (FIR)
LINEAR PHASE DIGITAL FILTER DESIGN
REMEZ EXCHANGE ALGORITHM
HILBERT TRANSFORMER
FILTER LENGTH = 20
***** IMPULSE RESPONSE *****
H( 1) = 0.10026189E-01 = -H( 20)
H( 2) = 0.14173287E-01 = -H( 19)
H( 3) = 0.20452437E-01 = -H( 18)
H( 4) = 0.23736882E-01 = -H( 17)
H( 5) = 0.39852580E-01 = -H( 16)
H( 6) = 0.55333300E-01 = -H( 15)
H( 7) = 0.78542752E-01 = -H( 14)
H( 8) = 0.11823755E 00 = -H( 13)
H( 9) = 0.20664125E 00 = -H( 12)
H(10) = 0.63475619E 00 = -H( 11)

          BAND 1          BAND
LOWER BAND EDGE 0.05000000
UPPER BAND EDGE 0.50000000
DESIRED VALUE   1.00000000
WEIGHTING       1.00000000
DEVIATION       0.02055604

EXTREMAL FREQUENCIES
0.05000000 0.06562500 0.10312500 0.14687500 0.19375000
0.24375000 0.29375000 0.34687500 0.39687500 0.45000001
0.50000000

*****
TIME= 0.4825937 SECONDS

```

Fig. 19. Output listing for an  $N = 20$  Hilbert transformer.

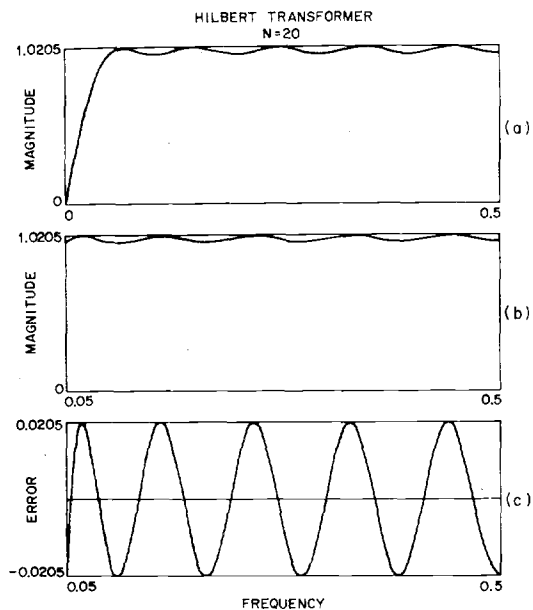


Fig. 20. Magnitude and error responses for an  $N = 20$  Hilbert transformer.

```

*****
FINITE IMPULSE RESPONSE (FIR)
LINEAR PHASE DIGITAL FILTER DESIGN
REMEZ EXCHANGE ALGORITHM
BANDPASS FILTER
FILTER LENGTH = 128
***** IMPULSE RESPONSE *****
H( 1) = -0.20662533E-02 = H( 128)
H( 2) =  0.68616867E-03 = H( 127)
H( 3) =  0.48620260E-03 = H( 126)
H( 4) =  0.67255029E-03 = H( 125)
H( 5) =  0.93764407E-03 = H( 124)
H( 6) =  0.68975566E-03 = H( 123)
H( 7) = -0.15411817E-03 = H( 122)
H( 8) = -0.97912618E-03 = H( 121)
H( 9) = -0.10910514E-02 = H( 120)
H(10) = -0.35942515E-03 = H( 119)
H(11) =  0.74040653E-03 = H( 118)
H(12) =  0.15280502E-02 = H( 117)
H(13) =  0.15296961E-02 = H( 116)
H(14) =  0.72595198E-03 = H( 115)
H(15) = -0.40411612E-03 = H( 114)
H(16) = -0.11471390E-02 = H( 113)
H(17) = -0.10636777E-02 = H( 112)
H(18) = -0.33855668E-03 = H( 111)
H(19) =  0.39066916E-03 = H( 110)
H(20) =  0.58175241E-03 = H( 109)
H(21) =  0.29497579E-03 = H( 108)
H(22) =  0.14988618E-04 = H( 107)
H(23) =  0.28683373E-03 = H( 106)
H(24) =  0.10619103E-02 = H( 105)
H(25) =  0.15913830E-02 = H( 104)
H(26) =  0.93133046E-03 = H( 103)
H(27) = -0.11501053E-02 = H( 102)
H(28) = -0.35816184E-02 = H( 101)
H(29) = -0.44120705E-02 = H( 100)
H(30) = -0.2195665E-02 = H( 99)
H(31) =  0.26225995E-02 = H( 98)
H(32) =  0.73509685E-02 = H( 97)
H(33) =  0.84703702E-02 = H( 96)
H(34) =  0.40213218E-02 = H( 95)
H(35) = -0.44717526E-02 = H( 94)
H(36) = -0.12166497E-01 = H( 93)
H(37) = -0.13554154E-01 = H( 92)
H(38) = -0.62183138E-02 = H( 91)
H(39) =  0.67914337E-02 = H( 90)
H(40) =  0.17947235E-01 = H( 89)
H(41) =  0.19518513E-01 = H( 88)
H(42) =  0.87717158E-02 = H( 87)
H(43) = -0.93473921E-02 = H( 86)
H(44) = -0.24259875E-01 = H( 85)
H(45) = -0.25905771E-01 = H( 84)
H(46) = -0.11425838E-01 = H( 83)
H(47) =  0.12021431E-01 = H( 82)
H(48) =  0.30664841E-01 = H( 81)
H(49) =  0.32239440E-01 = H( 80)
H(50) =  0.14010583E-01 = H( 79)
H(51) = -0.14528283E-01 = H( 78)
H(52) = -0.36550244E-01 = H( 77)
H(53) = -0.37904738E-01 = H( 76)
H(54) = -0.16241339E-01 = H( 75)

H(55) =  0.16669269E-01 = H( 74)
H(56) =  0.41368275E-01 = H( 73)
H(57) =  0.42361176E-01 = H( 72)
H(58) =  0.17925027E-01 = H( 71)
H(59) = -0.18188443E-01 = H( 70)
H(60) = -0.44592980E-01 = H( 69)
H(61) = -0.45118319E-01 = H( 68)
H(62) = -0.18854116E-01 = H( 67)
H(63) =  0.18954474E-01 = H( 66)
H(64) =  0.45897002E-01 = H( 65)

```

Fig. 21. Output listing for an  $N = 128$  bandpass filter with arbitrary weighting characteristics.



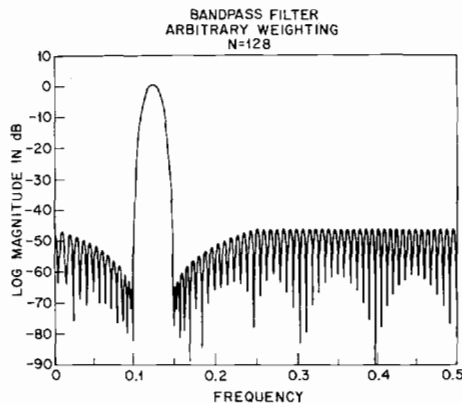
	BAND 1	BAND 2	BAND 3	BAND 4
LOWER BAND EDGE	0.	0.12000000	0.15000000	0.25000000
UPPER BAND EDGE	0.10000000	0.13000000	0.25000000	0.50000000
DESIRED VALUE	0.	1.00000000	0.	0.
WEIGHTING	10.00000000	1.00000000	10.00000000	10.00000000
DEVIATION	0.00500134	0.05001341	0.00500134	0.00500134
DEVIATION IN DB	-46.01827145	-26.01827145	-46.01827145	-46.01827145

## EXTREMAL FREQUENCIES

0.	0.0102539	0.0200195	0.0288086	0.0371094
0.0454102	0.0532227	0.0610352	0.0688477	0.0761719
0.0834961	0.0898437	0.0952148	0.0986328	0.1000000
0.1200000	0.1248828	0.1300000	0.1500000	0.1514648
0.1548828	0.1602539	0.1665016	0.1734375	0.1807617
0.1888859	0.1958984	0.2037109	0.2115234	0.2193359
0.2271444	0.2349609	0.2427734	0.2509765	0.2592773
0.2670898	0.2749023	0.2827148	0.2910156	0.2988281
0.3066406	0.3144531	0.3222656	0.3305664	0.3383789
0.3461914	0.3540039	0.3618164	0.3696289	0.3779297
0.3857422	0.3935547	0.4013672	0.4091797	0.4169922
0.4252930	0.4331055	0.4409180	0.4487305	0.4565430
0.4643555	0.4721680	0.4804687	0.4882812	0.4960937

\*\*\*\*\*  
TIME= 23.7952969 SECONDS

Fig. 21. (Continued.)

Fig. 22. Log magnitude response for an  $N = 128$  bandpass filter with arbitrary weighting characteristics.

$$W(f) = \begin{cases} \frac{10}{1 - 9f} & 0 \leq f \leq 0.1 \\ 1 & 0.12 \leq f \leq 0.13 \\ \frac{10}{9f - 1.25} & 0.15 \leq f \leq 0.25 \\ 10 & 0.25 \leq f \leq 0.5. \end{cases}$$

Thus the tolerance scheme is linear in the intervals  $0 \leq f \leq 0.1$  and  $0.15 \leq f \leq 0.25$ . The error at the stopband edges is 0.0005 (-66 dB), and the peak error increases linearly to 0.005 (-46 dB). The time required to design this filter was 23.8 s.

## Summary

A general-purpose linear phase FIR filter design program is presented which is capable of designing a wide variety of standard filters as well as any desired magnitude response which can be specified by the

user. The speed of the algorithm, as well as its generality, make this program an attractive one for a wide variety of design applications.

## Appendix

```

C PROGRAM FOR THE DESIGN OF LINEAR PHASE FINITE IMPULSE
C RESPONSE (FIR) FILTERS USING THE REMEZ EXCHANGE ALGORITHM
C JIM MCCLELLAN, RICE UNIVERSITY, APRIL 13, 1973
C THREE TYPES OF FILTERS ARE INCLUDED--BANDPASS FILTERS
C DIFFERENTIATORS, AND HILBERT TRANSFORM FILTERS
C
C THE INPUT DATA CONSISTS OF 5 CARDS
C
C CARD 1--FILTER LENGTH, TYPE OF FILTER. 1--MULTIPLE
C PASSBAND/STOPBAND, 2--DIFFERENTIATOR, 3--HILBERT TRANSFORM
C FILTER. NUMBER OF BANDS, CARD PUNCH DESIRED, AND GRID
C DENSITY.
C
C CARD 2--BAND EDGES, LOWER AND UPPER EDGES FOR EACH BAND
C WITH A MAXIMUM OF 10 BANDS.
C
C CARD 3--DESIRED FUNCTION (OR DESIRED SLOPE IF A
C DIFFERENTIATOR) FOR EACH BAND.
C
C CARD 4--WEIGHT FUNCTION IN EACH BAND. FOR A
C DIFFERENTIATOR, THE WEIGHT FUNCTION IS INVERSELY
C PROPORTIONAL TO F.
C
C THE FOLLOWING INPUT DATA SPECIFIES A LENGTH 32 BANDPASS
C FILTER WITH STOPBANDS 0 TO 0.1 AND 0.425 TO 0.5, AND
C PASSBAND FROM 0.2 TO 0.35 WITH WEIGHTING OF 10 IN THE
C STOPBANDS AND 1 IN THE PASSBAND. THE IMPULSE RESPONSE
C WILL BE PUNCHED AND THE GRID DENSITY IS 32. THIS IS THE
C FILTER IN FIGURES 9 AND 10 IN THE TEXT.
C
C SAMPLE INPUT DATA SETUP
C 32,1,3,1,32
C 0,0.1,0.2,0.35,0.425,0.5
C 0.1,0
C 10,1,10
C
C THE FOLLOWING INPUT DATA SPECIFIES A LENGTH 32 WIDEBAND
C DIFFERENTIATOR WITH SLOPE 1 AND WEIGHTING OF 1/F. THE
C IMPULSE RESPONSE WILL NOT BE PUNCHED AND THE GRID
C DENSITY IS ASSUMED TO BE 10. THIS IS THE FILTER IN
C FIGURES 17 AND 18 IN THE TEXT.
C 32,2,1,0,0
C 0,0.5
C 1.0
C 1.0
C
C
C COMMON P12,AD,DEV,X,Y,GRID,DES,WT,ALPHA,IE,XI,NF,NS,NGRID
C DIMENSION IEXT(66),AD(66),ALPHA(66),X(66),Y(66)
C DIMENSION H(66)
C DIMENSION DES(1045),GRID(1045),WT(1045)
C DIMENSION EDGE(20),FX(10),WX(10),DEVIAT(10)
C DOUBLE PRECISION P12,P1
C DOUBLE PRECISION AD,DEV,X,Y
C P12=0.283185507179586
C P1=3.141592653589793

```

```

C
C THE PROGRAM IS SET UP FOR A MAXIMUM LENGTH OF 128, BUT
C THIS UPPER LIMIT CAN BE CHANGED BY REDEFINING THE
C ARRAYS IEXT, AD, ALPHA, X, Y, H TO BE NFMAX/2 + 2.
C THE ARRAYS DES, GRID, AND WT MUST BE DIMENSIONED
C 16(NFMAX/2 + 2).
C
      NFMAX=128
100 CONTINUE
      JTYPE=0
C
C PROGRAM INPUT SECTION
C
      READ *,NFILT,JTYPE,NBANDS,JPUNCH,LGRID
      IF(NFILT.GT.NFMAX.OR.NFILT.LT.3) CALL ERROR
      IF(NBANDS.LE.0) NBANDS=1
C
C GRID DENSITY IS ASSUMED TO BE 16 UNLESS SPECIFIED
C OTHERWISE
C
      IF(LGRID.LE.0) LGRID=16
      JB=2*NBANDS
      READ *,(EDGE(J),J=1,JB)
      READ *,(FX(J),J=1,NBANDS)
      READ *,(WTX(J),J=1,NBANDS)
      IF(JTYPE.EQ.0) CALL ERROR
      NEG=1
      IF(JTYPE.EQ.1) NEG=0
      NODD=NFILT/2
      NODD=NFILT-2*NODD
      NFNCS=NFILT/2
      IF(NODD.EQ.1.AND.NEG.EQ.0) NFNCS=NFNCS+1
C
C SET UP THE DENSE GRID. THE NUMBER OF POINTS IN THE GRID
C IS (FILTER LENGTH + 1)*GRID DENSITY/2
C
      GRID(1)=EDGE(1)
      DELF=LGRID*NFNCS
      DELF=0.5/DELF
      IF(NEG.EQ.0) GO TO 135
      IF(EDGE(1).LT.DEF) GRID(1)=DELF
135 CONTINUE
      J=1
      L=1
      LBAND=1
140 FUP=EDGE(L+1)
145 TEMP=GRID(J)
C
C CALCULATE THE DESIRED MAGNITUDE RESPONSE AND THE WEIGHT
C FUNCTION ON THE GRID
C
      DES(J)=EFF(TEMP,FX,WTX,LBAND,JTYPE)
      WT(J)=WATE(TEMP,FX,WTX,LBAND,JTYPE)
      J=J+1
      GRID(J)=TEMP+DELF
      IF(GRID(J).GT.FUP) GO TO 150
      GO TO 145
150 GRID(J-1)=FUP
      DES(J-1)=EFF(FUP,FX,WTX,LBAND,JTYPE)
      WT(J-1)=WATE(FUP,FX,WTX,LBAND,JTYPE)
      LBAND=LBAND+1
      L=L+2
      IF(LBAND.GT.NBANDS) GO TO 160
      GRID(J)=EDGE(L)
      GO TO 140
160 NGRID=J-1
      IF(NEG.NE.NODD) GO TO 165
      IF(GRID(NGRID).GT.(0.5-DELF)) NGRID=NGRID-1
165 CONTINUE
C
C SET UP A NEW APPROXIMATION PROBLEM WHICH IS EQUIVALENT
C TO THE ORIGINAL PROBLEM
C
      IF(NEG) 170,170,180
170 IF(NODD.EQ.1) GO TO 200
      DO 175 J=1,NGRID
      CHANGE=DCOS(PI*GRID(J))
      DES(J)=DES(J)/CHANGE
175 WT(J)=WT(J)*CHANGE
      GO TO 200
180 IF(NODD.EQ.1) GO TO 190
      DO 185 J=1,NGRID
      CHANGE=DSIN(PI*GRID(J))
      DES(J)=DES(J)/CHANGE
185 WT(J)=WT(J)*CHANGE
      GO TO 200
190 DO 195 J=1,NGRID
      CHANGE=DSIN(PI*2*GRID(J))
      DES(J)=DES(J)/CHANGE
195 WT(J)=WT(J)*CHANGE
C
C INITIAL GUESS FOR THE EXTREMAL FREQUENCIES--EQUALLY
C SPACED ALONG THE GRID
C
200 TEMP=FLOAT(NGRID-1)/FLOAT(NFNCS)
      DO 210 J=1,NFNCS
210 IEXT(J)=(J-1)*TEMP+1
      IEXT(NFNCS+1)=NGRID
      NM1=NFNCS-1
      NZ=NFNCS+1

```

```

C
C CALL THE REMEZ EXCHANGE ALGORITHM TO DO THE APPROXIMATION
C PROBLEM
C
      CALL REMEZ(EDGE,NBANDS)
C
C CALCULATE THE IMPULSE RESPONSE.
C
      IF(NEG) 300,300,320
300 IF(NODD.EQ.0) GO TO 310
      DO 305 J=1,NM1
305 H(J)=0.5*ALPHA(NZ-J)
      H(NFNCS)=ALPHA(1)
      GO TO 350
310 H(1)=0.25*ALPHA(NFNCS)
      DO 315 J=2,NM1
315 H(J)=0.25*(ALPHA(NZ-J)+ALPHA(NFNCS+2-J))
      H(NFNCS)=0.5*ALPHA(1)+0.25*ALPHA(2)
      GO TO 350
320 IF(NODD.EQ.0) GO TO 330
      H(1)=0.25*ALPHA(NFNCS)
      H(2)=0.25*ALPHA(NM1)
      DO 325 J=3,NM1
325 H(J)=0.25*(ALPHA(NZ-J)-ALPHA(NFNCS+3-J))
      H(NFNCS)=0.5*ALPHA(1)-0.25*ALPHA(3)
      H(NZ)=0.0
      GO TO 350
330 H(1)=0.25*ALPHA(NFNCS)
      DO 335 J=2,NM1
335 H(J)=0.25*(ALPHA(NZ-J)-ALPHA(NFNCS+2-J))
      H(NFNCS)=0.5*ALPHA(1)-0.25*ALPHA(2)
C
C PROGRAM OUTPUT SECTION.
C
350 PRINT 360
360 FORMAT(1H1, 70(1H*)//25X,'FINITE IMPULSE RESPONSE (FIR)'/
      125X,'LINEAR PHASE DIGITAL FILTER DESIGN'/
      225X,'REMEZ EXCHANGE ALGORITHM')
      IF(JTYPE.EQ.1) PRINT 365
365 FORMAT(25X,'BANDPASS FILTER')
      IF(JTYPE.EQ.2) PRINT 370
370 FORMAT(25X,'DIFFERENTIATOR')
      IF(JTYPE.EQ.3) PRINT 375
375 FORMAT(25X,'HILBERT TRANSFORMER')
      PRINT 378,NFILT
378 FORMAT(15X,'FILTER LENGTH = ',I3/)
      PRINT 380
380 FORMAT(15X,'***** IMPULSE RESPONSE *****')
      DO 381 J=1,NFNCS
      K=NFILT+1-J
      IF(NEG.EQ.0) PRINT 382,J,H(J),K
      IF(NEG.EQ.1) PRINT 383,J,H(J),K
381 CONTINUE
382 FORMAT(20X,'H(',I3,') = ',E15.8,' = H(',I4,')')
383 FORMAT(20X,'H(',I3,') = ',E15.8,' = -H(',I4,')')
      IF(NEG.EQ.1.AND.NODD.EQ.1) PRINT 384,NZ
384 FORMAT(20X,'H(',I3,') = 0.0')
      DO 450 K=1,NBANDS,4
      KUP=K+3
      IF(KUP.GT.NBANDS) KUP=NBANDS
      PRINT 385,(J,J=K,KUP)
385 FORMAT(/24X,4('BAND',I3,8X))
      PRINT 390,(EDGE(2*J-1),J=K,KUP)
390 FORMAT(2X,'LOWER BAND EDGE',5F15.9)
      PRINT 395,(EDGE(2*J),J=K,KUP)
395 FORMAT(2X,'UPPER BAND EDGE',5F15.9)
      IF(JTYPE.NE.2) PRINT 400,(FX(J),J=K,KUP)
400 FORMAT(2X,'DESIRED VALUE',2X,5F15.9)
      IF(JTYPE.EQ.2) PRINT 405,(FX(J),J=K,KUP)
405 FORMAT(2X,'DESIRED SLOPE',2X,5F15.9)
      PRINT 410,(WTX(J),J=K,KUP)
410 FORMAT(2X,'WEIGHTING',6X,5F15.9)
      DO 420 J=K,KUP
420 DEVIAT(J)=DEV/WTX(J)
      PRINT 425,(DEVIAT(J),J=K,KUP)
425 FORMAT(2X,'DEVIATION',6X,5F15.9)
      IF(JTYPE.NE.1) GO TO 450
      DO 430 J=K,KUP
430 DEVIAT(J)=20.0*ALOG10(DEVIAT(J))
      PRINT 435,(DEVIAT(J),J=K,KUP)
435 FORMAT(2X,'DEVIATION IN DB',5F15.9)
450 CONTINUE
      PRINT 455,(GRID(IEXT(J)),J=1,NZ)
455 FORMAT(/2X,'EXTREMAL FREQUENCIES'/(2X,5F12.7))
      PRINT 460
460 FORMAT(/1X,70(1H*)//1H1)
      IF(JPUNCH.NE.0) PUNCH *,(H(J),J=1,NFNCS)
      IF(NFILT.NE.0) GO TO 100
      RETURN
      END
C
      FUNCTION EFF(TEMP,FX,WTX,LBAND,JTYPE)
C
C FUNCTION TO CALCULATE THE DESIRED MAGNITUDE RESPONSE
C AS A FUNCTION OF FREQUENCY.
C
      DIMENSION FX(5),WTX(5)
      IF(JTYPE.EQ.2) GO TO 1
      EFF=FX(LBAND)
      RETURN

```

```

1 EFF=FX(LBAND)*TEMP
  RETURN
  END

  FUNCTION WATE(TEMP,FX,WTX,LBAND,JTYPE)
C
C FUNCTION TO CALCULATE THE WEIGHT FUNCTION AS A FUNCTION
C OF FREQUENCY.
C
  DIMENSION FX(5),WTX(5)
  IF(JTYPE.EQ.2) GO TO 1
  WATE=WTX(LBAND)
  RETURN
1 IF(FX(LBAND).LT.0.0001) GO TO 2
  WATE=WTX(LBAND)/TEMP
  RETURN
2 WATE=WTX(LBAND)
  RETURN
  END

  SUBROUTINE ERROR
  PRINT 1
1 FORMAT(' ***** ERROR IN INPUT DATA *****')
  STOP
  END

  SUBROUTINE REMEZ(EDGE,NBANDS)
C
C THIS SUBROUTINE IMPLEMENTS THE REMEZ EXCHANGE ALGORITHM
C FOR THE WEIGHTED CHEBYCHEV APPROXIMATION OF A CONTINUOUS
C FUNCTION WITH A SUM OF COSINES. INPUTS TO THE SUBROUTINE
C ARE A DENSE GRID WHICH REPLACES THE FREQUENCY AXIS, THE
C DESIRED FUNCTION ON THIS GRID, THE WEIGHT FUNCTION ON THE
C GRID, THE NUMBER OF COSINES, AND AN INITIAL GUESS OF THE
C EXTREMAL FREQUENCIES. THE PROGRAM MINIMIZES THE CHEBYCHEV
C ERROR BY DETERMINING THE BEST LOCATION OF THE EXTREMAL
C FREQUENCIES (POINTS OF MAXIMUM ERROR) AND THEN CALCULATES
C THE COEFFICIENTS OF THE BEST APPROXIMATION.
C
  COMMON PI2,AD,DEV,X,Y,GRID,DES,WT,ALPHA,IEXT,NFCNS,NGRID
  DIMENSION EDGE(20)
  DIMENSION IEXT(66),AD(66),ALPHA(66),X(66),Y(66)
  DIMENSION DES(1045),GRID(1045),WT(1045)
  DIMENSION A(66),P(65),Q(65)
  DOUBLE PRECISION PI2,DNUM,DEN,DTEMP,A,P,Q
  DOUBLE PRECISION AD,DEV,X,Y
C
C THE PROGRAM ALLOWS A MAXIMUM NUMBER OF ITERATIONS OF 25
C
  ITRMAX=25
  DEVL=-1.0
  NZ=NFCNS+1
  NZZ=NFCNS+2
  NITER=0
100 CONTINUE
  IEXT(NZZ)=NGRID+1
  NITER=NITER+1
  IF(NITER.GT.ITRMAX) GO TO 400
  DO 110 J=1,NZ
  DTEMP=GRID(IEXT(J))
  DTEMP=DCOS(DTEMP*PI2)
110 X(J)=DTEMP
  JET=(NFCNS-1)/15+1
  DO 120 J=1,NZ
  AD(J)=D(J,NZ,JET)
  DNUM=0.0
  DDEN=0.0
  K=1
  DO 130 J=1,NZ
  L=IEXT(J)
  DTEMP=AD(J)*DES(L)
  DNUM=DNUM+DTEMP
  DTEMP=K*AD(J)/WT(L)
  DDEN=DDEN+DTEMP
130 K=-K
  DEV=DNUM/DDEN
  NU=1
  IF(DEV.GT.0.0) NU=-1
  DEV=-NU*DEV
  K=NU
  DO 140 J=1,NZ
  L=IEXT(J)
  DTEMP=K*DEV/WT(L)
  Y(J)=DES(L)+DTEMP
140 K=-K
  IF(DEV.GE.DEVL) GO TO 150
  CALL OUCH
  GO TO 400
150 DEVL=DEV
  JCHNGE=0
  K1=IEXT(1)
  KNZ=IEXT(NZ)
  KLOW=0
  NUT=-NU
  J=1
C
C SEARCH FOR THE EXTREMAL FREQUENCIES OF THE BEST
C APPROXIMATION
C
200 IF(J.EQ.NZZ) YNZ=COMP
  IF(J.GE.NZZ) GO TO 300
  KUP=IEXT(J+1)
  L=IEXT(J)+1
  NUT=-NUT
  IF(J.EQ.2) Y1=COMP
  COMP=DEV
  IF(L.GE.KUP) GO TO 220
  ERR=GEE(L,NZ)
  ERN=(ERR-DES(L))*WT(L)
  DTEMP=NUT*ERR-COMP
  IF(DTEMP.LE.0.0) GO TO 220
  COMP=NUT*ERR
210 L=L+1
  IF(L.GE.KUP) GO TO 215
  ERK=GEE(L,NZ)
  ERR=(ERR-DES(L))*WT(L)
  DTEMP=NUT*ERR-COMP
  IF(DTEMP.LE.0.0) GO TO 215
  COMP=NUT*ERR
  GO TO 210
215 IEXT(J)=L-1
  J=J+1
  KLOW=L-1
  JCHNGE=JCHNGE+1
  GO TO 200
220 L=L-1
225 L=L-1
  IF(L.LE.KLOW) GO TO 250
  ERR=GEE(L,NZ)
  ERR=(ERR-DES(L))*WT(L)
  DTEMP=NUT*ERR-COMP
  IF(DTEMP.GT.0.0) GO TO 230
  IF(JCHNGE.LE.0) GO TO 225
  GO TO 260
230 COMP=NUT*ERR
235 L=L-1
  IF(L.LE.KLOW) GO TO 240
  ERR=GEE(L,NZ)
  ERK=(ERR-DES(L))*WT(L)
  DTEMP=NUT*ERR-COMP
  IF(DTEMP.LE.0.0) GO TO 240
  COMP=NUT*ERR
  GO TO 235
240 KLOW=L+1
  IEXT(J)=L+1
  J=J+1
  JCHNGE=JCHNGE+1
  GO TO 200
250 L=IEXT(J)+1
  IF(JCHNGE.GT.0) GO TO 215
255 L=L+1
  IF(L.GE.KUP) GO TO 260
  ERR=GEE(L,NZ)
  ERR=(ERR-DES(L))*WT(L)
  DTEMP=NUT*ERR-COMP
  IF(DTEMP.LE.0.0) GO TO 265
  COMP=NUT*ERR
  GO TO 210
260 KLOW=IEXT(J)
  J=J+1
  GO TO 200
300 IF(J.GT.NZZ) GO TO 320
  IF(K1.GT.IEXT(1)) K1=IEXT(1)
  IF(KNZ.LT.IEXT(NZ)) KNZ=IEXT(NZ)
  NUT1=NUT
  NUT=-NUT
  L=0
  KUP=K1
  COMP=YNZ*(1.00001)
  LUCK=1
310 L=L+1
  IF(L.GE.KUP) GO TO 315
  ERR=GEE(L,NZ)
  ERR=(ERR-DES(L))*WT(L)
  DTEMP=NUT*ERR-COMP
  IF(DTEMP.LE.0.0) GO TO 310
  COMP=NUT*ERR
  J=NZZ
  GO TO 210
315 LUCK=6
  GO TO 325
320 IF(LUCK.GT.9) GO TO 350
  IF(COMP.GT.Y1) Y1=COMP
  K1=IEXT(NZZ)
325 L=NGRID+1
  KLOW=KNZ
  NUT=-NUT1
  COMP=Y1*(1.00001)
330 L=L-1
  IF(L.LE.KLOW) GO TO 340
  ERR=GEE(L,NZ)
  ERR=(ERR-DES(L))*WT(L)
  DTEMP=NUT*ERR-COMP
  IF(DTEMP.LE.0.0) GO TO 330
  J=NZZ
  COMP=NUT*ERR
  LUCK=LUCK+10
  GO TO 235

```

```

340 IF(LUCK.EQ.6) GO TO 370
DO 345 J=1,NFCNS
345 IEXT(NZ-Z)=IEXT(NZ-J)
IEXT(1)=K1
GO TO 100
350 KN=IEXT(NZ)
DO 360 J=1,NFCNS
360 IEXT(J)=IEXT(J+1)
IEXT(NZ)=KN
GO TO 100
370 IF(JCHNGE.GT.0) GO TO 100

C CALCULATION OF THE COEFFICIENTS OF THE BEST APPROXIMATION
C USING THE INVERSE DISCRETE FOURIER TRANSFORM
C
400 CONTINUE
NM1=NFCNS-1
FSH=1.0E-06
GTEMP=GRID(1)
X(NZ)=-2.0
CN=2*NFCNS-1
DELF=1.0/CN
L=1
KKK=0
IF(EDGE(1).EQ.0.0.AND.EDGE(2*NBANDS).EQ.0.5) KKK=1
IF(NFCNS.LE.3) KKK=1
IF(KKK.EQ.1) GO TO 405
DTEMP=DCOS(PI2*GRID(1))
DNUM=DCOS(PI2*GRID(NGRID))
AA=2.0/(DTEMP-DNUM)
BB=-(DTEMP+DNUM)/(DTEMP-DNUM)
405 CONTINUE
DO 430 J=1,NFCNS
FT=(J-1)*DELF
XT=DCOS(PI2*FT)
IF(KKK.EQ.1) GO TO 410
XT=(XT-BB)/AA
FT=ARCOS(XT)/PI2
410 XE=X(L)
IF(XT.GT.XE) GO TO 420
IF((XE-XT).LT.FSH) GO TO 415
L=L+1
GO TO 410
415 A(J)=Y(L)
GO TO 425
420 IF((XT-XE).LT.FSH) GO TO 415
GRID(1)=FT
A(J)=GEE(1,NZ)
425 CONTINUE
IF(L.GT.1) L=L-1
430 CONTINUE
GRID(1)=GTEMP
DDEN=PI2/CN
DO 510 J=1,NFCNS
DTEMP=0.0
DNUM=(J-1)*DDEN
IF(NM1.LT.1) GO TO 505
DO 500 K=1,NM1
500 DTEMP=DTEMP+A(K+1)*DCOS(DNUM*K)
505 DTEMP=2.0*DTEMP+A(1)
510 ALPHA(J)=DTEMP
DO 550 J=2,NFCNS
ALPHA(J)=2*ALPHA(J)/CN
ALPHA(1)=ALPHA(1)/CN
IF(KKK.EQ.1) GO TO 545
P(1)=2.0*ALPHA(NFCNS)*BB+ALPHA(NM1)
P(2)=2.0*AA*ALPHA(NFCNS)
Q(1)=ALPHA(NFCNS-2)-ALPHA(NFCNS)
DO 540 J=2,NM1
IF(J.LT.NM1) GO TO 515
AA=0.5*AA
BB=0.5*BB
515 CONTINUE
P(J+1)=0.0
DO 520 K=1,J
A(K)=P(K)
520 P(K)=2.0*BB*A(K)
P(2)=P(2)+A(1)*2.0*AA
JM1=J-1
DO 525 K=1,JM1
525 P(K)=P(K)+Q(K)+AA*A(K+1)
JP1=J+1
DO 530 K=3,JP1
530 P(K)=P(K)+AA*A(K-1)
IF(J.EQ.NM1) GO TO 540
DO 535 K=1,J
535 Q(K)=-A(K)
Q(1)=Q(1)+ALPHA(NFCNS-1-J)
540 CONTINUE
DO 543 J=1,NFCNS
543 ALPHA(J)=P(J)
545 CONTINUE
IF(NFCNS.GT.3) RETURN
ALPHA(NFCNS+1)=0.0
ALPHA(NFCNS+2)=0.0
RETURN
END

DOUBLE PRECISION FUNCTION D(K,N,M)

```

```

C FUNCTION TO CALCULATE THE LAGRANGE INTERPOLATION
C COEFFICIENTS FOR USE IN THE FUNCTION GEE.
C
COMMON PI2,AD,DEV,X,Y,GRID,DES,WT,ALPHA,IEX1,NFCNS,NGRID
DIMENSION IEXT(66),AD(66),ALPHA(66),X(66),Y(66)
DIMENSION DES(1045),GRID(1045),WT(1045)
DOUBLE PRECISION AD,DEV,X,Y
DOUBLE PRECISION Q
DOUBLE PRECISION PI2
D=1.0
Q=X(K)
DO 3 L=1,M
DO 2 J=L,N,M
IF(J-K)1,2,1
1 Q=2.0*Q*(G-X(J))
2 CONTINUE
3 CONTINUE
D=1.0/D
RETURN
END

DOUBLE PRECISION FUNCTION GEE(K,N)
C
C FUNCTION TO EVALUATE THE FREQUENCY RESPONSE USING THE
C LAGRANGE INTERPOLATION FORMULA IN THE BARYCENTRIC FORM
C
COMMON PI2,AD,DEV,X,Y,GRID,DES,WT,ALPHA,IEX1,NFCNS,NGRID
DIMENSION IEXT(66),AD(66),ALPHA(66),X(66),Y(66)
DIMENSION DES(1045),GRID(1045),WT(1045)
DOUBLE PRECISION P,C,U,AF
DOUBLE PRECISION PI2
DOUBLE PRECISION AD,DEV,X,Y
P=0.0
XF=GRID(K)
XF=DCOS(PI2*XF)
D=0.0
DO 1 J=1,N
C=XF-X(J)
C=AD(J)/C
D=D+C
1 P=P+C*Y(J)
GEE=P/D
RETURN
END

SUBROUTINE OUCH
PRINT 1
1 FORMAT(' ***** FAILURE TO CONVERGE *****'/
1'0PROBABLE CAUSE IS MACHINE ROUNDING ERROR'/
2'0THE IMPULSE RESPONSE MAY BE CORRECT'/
3'0CHECK WITH A FREQUENCY RESPONSE')
RETURN
END

```

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# Computer Recognition of the Continuant Phonemes in Connected English Speech

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**Abstract**—A method of phoneme recognition of connected speech is described. Input to the system is assumed to consist of the 24 continuant phonemes in connected English speech. The system first categorizes each successive 20-ms segment of the input speech utterance as either voiced fricative, voiced nonfricative, unvoiced fricative or no-speech, utilizing a measure of the relative energy balance between low and high frequencies. Next, the recognition of each 20-ms segment is performed from a distribution of axis-crossing intervals of speech prefiltered to emphasize each formant frequency range. Segmentation is performed from the results of the recognition of each 20-ms segment and from changes in categorization. Finally, the results of the recognition of each 20-ms segment between each pair of segmentation boundaries are combined and the phonemic sound occurring most frequently is printed out. The system has been trained for a single male speaker. Preliminary results for this speaker and for four 3-4-s sentences indicate: a correct categorization decision for about 97 percent of the input 20-ms segments, a correct recognition for about 78 percent of the input 20-ms segments, and an overall correct phoneme recognition for about 87 percent of the input phonemes.

## I. Introduction

Phoneme recognition of speech by machine has been a subject of increasing interest in recent years.

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As a result, numerous techniques have been developed and applied [1]–[14]. In these techniques, the difficulties associated with achieving phoneme recognition in total generality have forced the employment of constraints on the input speech utterance acceptable by recognition systems. Such constraints include a limitation on the size of the vocabulary (number of phonemes), a limitation on the "naturalness" of the utterance and a limitation on the number of speakers acceptable by the system. The employment of these three constraints, with varying degrees of restriction, has been universal in phoneme recognition systems.

In the system described in this paper, the input speech utterance is constrained to consist of the continuant phonemes in connected English speech. Hence, 24 of the possible 40 or so phonemes of English are acceptable to the recognizer. The system recognizes: the eleven vowels, /i, I, e, æ, A, a, ɔ, u, U, o, ɒ/; the four voiced fricatives, /v, ð, z, ʒ/; the four unvoiced fricatives, /f, θ, s, ʃ/; the three nasals /m, n, ŋ/; the two semivowels, /l, r/, and the null phoneme (no speech). It does not presently recognize: the vowel glides, /e, aU, aI, ɔ I, iU/; the consonant glides, /j, ω/; the affricatives, /tʃ, dʒ/; the stop consonants, /b, d, g, p, t, k/; or the glottal fricative /h/. The group of phonemes to be recognized was chosen primarily as a result of the high accuracy achieved in an initial study when recognizing these same phonemes uttered in isolation [14]. It was of interest to determine if this high accuracy of recognition could be accomplished for this same group of phonemes in continuous speech. The resulting recognition system is one that vocabulary restrictions can be lessened as methods of recognizing the remaining phonemes are developed and applied. The constraint on the "naturalness" of the spoken utterance acceptable to the system is not made. It is assumed that no attempt is made to enhance recognition by other than "normal" enunciation or ideal noise conditions. Finally, the system as implemented is "trained" to accept speech from one talker. A suitable training procedure is therefore required prior to recognition.

Four sentences containing 107 phonemes were used as a test of the recognition system. The system responded correctly for about 87 percent of the phonemes. It responded incorrectly for about 4.5 percent and failed to respond for about 8.5 percent of the phonemes.