

- Notes Set 24: Sketch of information theory

- Statistical entropy. Typical sequences. Conditional distributions and conditional entropy. Mutual information. Entropy of a signal sequence. Channel capacity. Capacity of bandlimited additive Gaussian channel.

Information theory

* ~~A~~ looks at communication problem with transmitter allowed to adjust message signalling method so as to maximize communication rate & minimize errors.

* Ends up contributing both ideas & methods to probability theory itself.

* Optimum Codes (Modulation Methods, Signalling methods) exist, but corresponding receiver architecture becomes unbearably difficult \rightarrow practicality impaired.

* Intimately related to Statistical Thermo.

* Intimately related to ciphers & secure communication.

- Let's get started -

We will find that

information theory,

like stat thermo

... cannot deal properly with continuous random variables.

↳ message & noise must, strictly speaking
be discrete r.v.'s.

↳ noise can be allowed to become
continuous by limiting arguments, but message
cannot.

↳ both information theory & stat thermo
saved by quantization of physics...

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Statistical Entropy

random sequence x_i : $x_i = \begin{cases} 0 & p \\ 1 & q=1-p \end{cases}$ probability.

Look at sequence of length N : $\vec{X} = (x_1, \dots, x_N)$

$$P(\vec{X} = \vec{x}) = p^{(\# \text{ zeros})} \cdot q^{(\# \text{ ones})}$$

$$\# \text{ zeros} = \sum x_i$$

$$\text{and: } \# \text{ ones} = \sum (1 - x_i)$$

$$P(\vec{X}) = p^{\sum x_i} \cdot q^{\sum (1 - x_i)}$$

$$= p^{n \left[\frac{1}{n} \sum x_i \right]} \cdot q^{n \left[\frac{1}{n} \sum (1 - x_i) \right]}$$

by Law of Large #s: $\frac{1}{n} \sum x_i \Rightarrow p$ } with probability one!
 $\frac{1}{n} \sum (1 - x_i) \Rightarrow q$

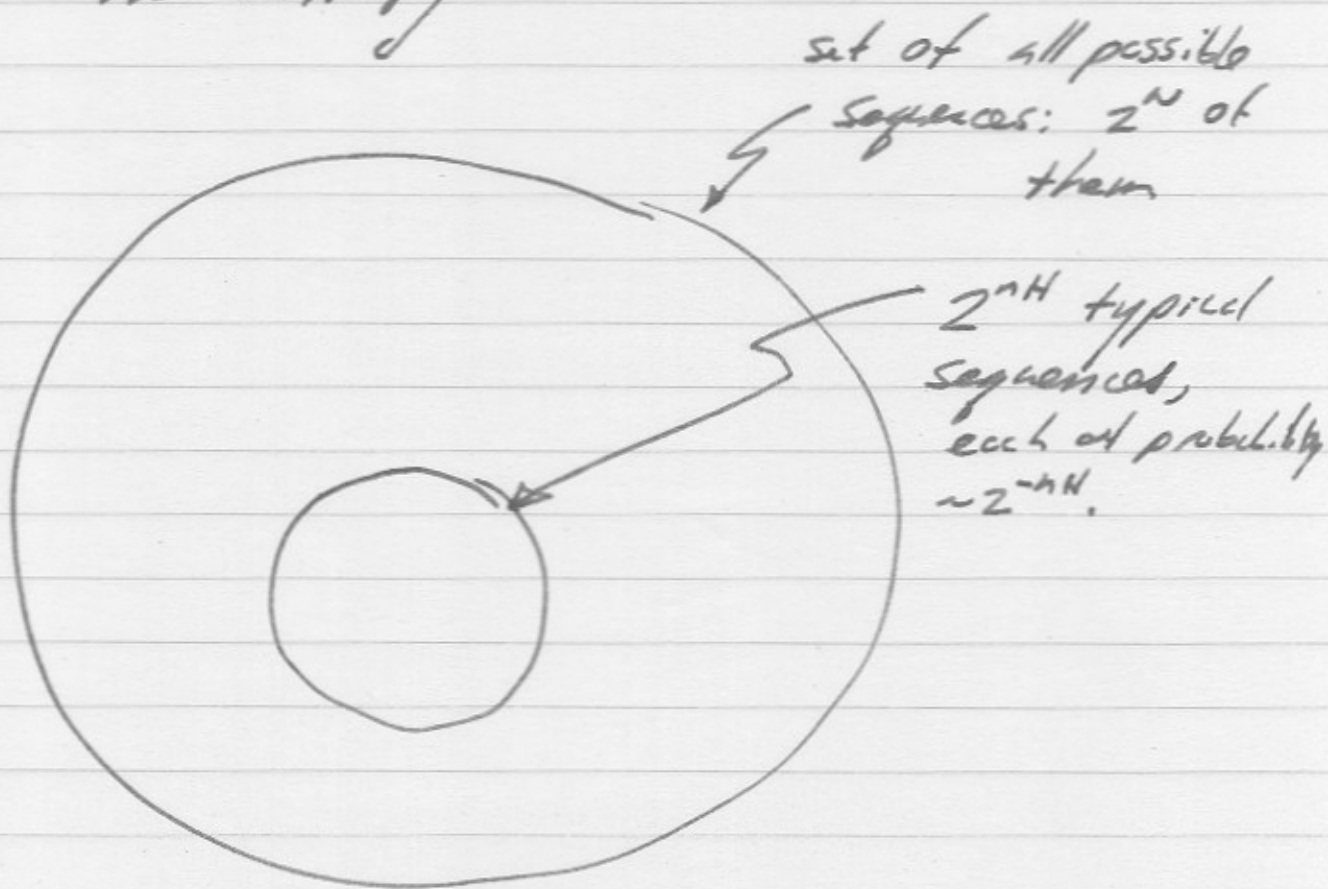
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$$P(\vec{x}) = p^{np} \cdot g^{ng}$$

$$= \exp\left[p \ln p + g \ln g\right] \cdot n$$

$$= \exp\left[-nH\right]$$

where $H = -p \ln p - g \ln g$
is the entropy.



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* The "smaller" set of 2^{nN} vs 2^N elements contains $\sim 100\%$ of the

probable outcomes

A "few" "typical" sequences dominate all likely possibilities:

Recognize that this is the same argument we made about atoms in a gas in stat thermo.

Entropy

A discrete r.v. X which can take on values x_i with probability $p(x_i)$ has entropy:

$$H(X) = - \sum_{x_i} p(x_i) \log(p(x_i))$$

note that the base of the logarithm is up to us: we usually will assume $\log_2(x)$ so entropy is in "bits"

if we use $\log_e(x)$, entropy is in "nits"

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Note entropy is not a function of \mathcal{X}
but of \mathcal{X} 's distribution:

ex: $\mathcal{X} = \begin{cases} 1 & p = 1/2 \\ 0 & q = 1/2 \end{cases} \quad H_{\mathcal{X}} = (1/2 \log 1/2 + 1/2 \log 1/2) = \underline{\underline{1 \text{ bit}}}$

$$Y = \begin{cases} 1 & p = 1/4 \\ 0 & p = 3/4 \end{cases} \quad H_Y = (1/4 \log 1/4 + 3/4 \log 3/4) = 0.81 \text{ bits.}$$

Y is less random than \mathcal{X}

Note that H is the only measure of
"randomness"

=

ex: $v =$ gaussian, zero mean, $\sigma = 1$

$w =$ gaussian, zero mean, $\sigma = 2$

is w "more random" than v ?

yes? would you say yes if I told
you that $w = 2v$??

→ H is only measure of randomness

→ H only so for discrete r.v.'s.

$$\text{ex // } Y = \begin{cases} 4 & p = 1/4 \\ 3 & p = 1/4 \\ 2 & p = 1/4 \\ 1 & p = 1/4 \end{cases}$$

$$\downarrow \rightarrow H = \underline{\hspace{2cm}} = 2 \text{ bits!}$$

$$Y = \begin{cases} 4 & p = 0.49 \\ 3 & p = 0.49 \\ 2 & p = 0.01 \\ 1 & p = 0.01 \end{cases}$$

$$H = - \left[0.49 \log 0.49 + 0.49 \log 0.49 + 0.01 \log 0.01 + 0.01 \log 0.01 \right]$$

$$H = 1.14 \text{ bits}$$

Slightly more than one bit due to slight chance of taking on 3rd & 4th values.

Joint distributions:

$x, y \rightarrow p(x, y)$ discrete space

$$p(y) = \sum_x p(x, y), \quad p(x) = \sum_y p(x, y)$$

use

as before: $P(y|x) = p(x, y) / p(x)$

Conditional Entropy for specific value of x

$$H(Y|X=x) = -\sum_y p(y|x) \log(p(y|x))$$

└ entropy for a particular value of x .

Conditional Entropy for a General Value of X:

$$\begin{aligned}
H(Y|X) &= E_x [H(Y|X=x)] \\
&= - \sum_{x,y} p(x,y) \log p(y|x)
\end{aligned}$$

Joint Entropy

$$H(X, Y) = - \sum_{x,y} p(x,y) \log(p(x,y))$$

"Bayes' rules" for Entropy:

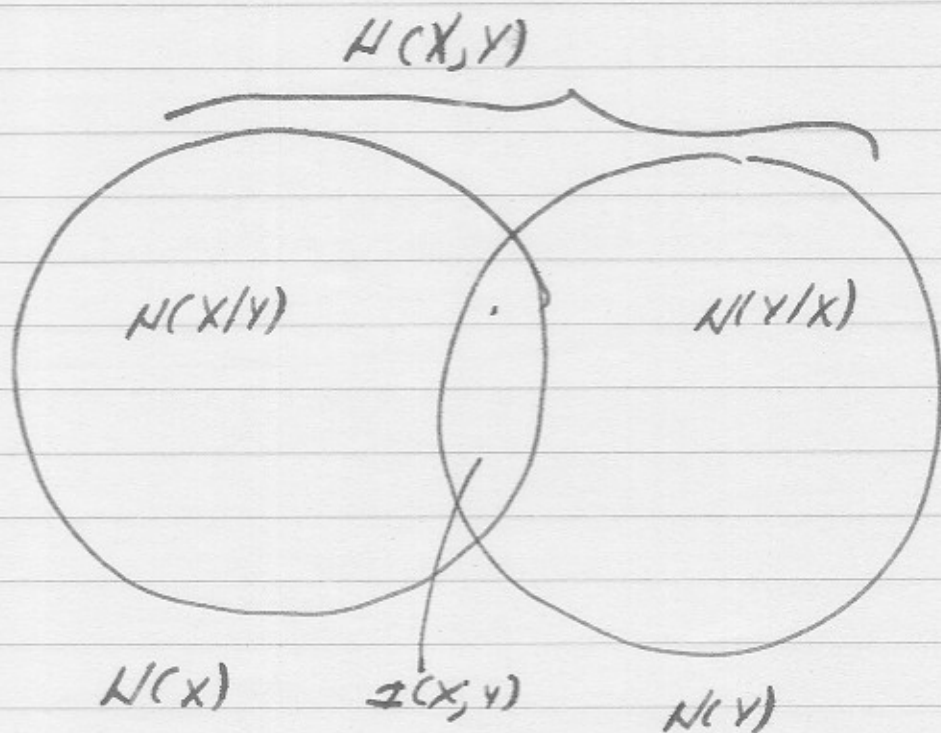
$$H(X, Y) = H(X) + H(Y|X)$$

Mutual Information

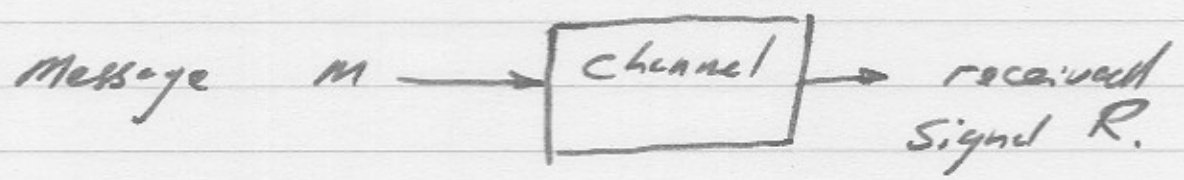
$$I(X; Y) = H(X) - H(X|Y)$$

$$= H(Y) - H(Y|X)$$

$$= H(X) + H(Y) - H(X, Y)$$



What is mutual information?



M is random: Entropy $H(M)$

R is random Entropy $H(R)$

when we receive R, we learn something about M

hence M becomes less random:

$$H(M/R) = H(M) - I(M;R)$$

our knowledge of M is improved by
 an amount equal to the mutual information

Entropy of a signal sequence

Each pixel on a TV picture is quite correlated with

- past values
- neighbors vertically
- neighbors horizontally.

Sequence $\{x_i\} \rightarrow \vec{x}$ of infinite length...

sequence entropy:
$$H(\vec{x}) = \lim_{n \rightarrow \infty} H(x_{n+1} / x_n, \dots, x_1)$$

\Rightarrow Entropy of n^{th} bit conditioned on knowledge of all prior bits, for n large.

∴ The Entropy of a sequence will be much smaller than the entropy of a single sample, for sequences with any degree of pattern dependence or memory:

Entropy of a sequence: entropy "per bit"

First assertion:

* a sequence with rate R bits/sec
with sequence entropy H

* can be communicated (with probability 1)
with a bit sequence of rate (RH)

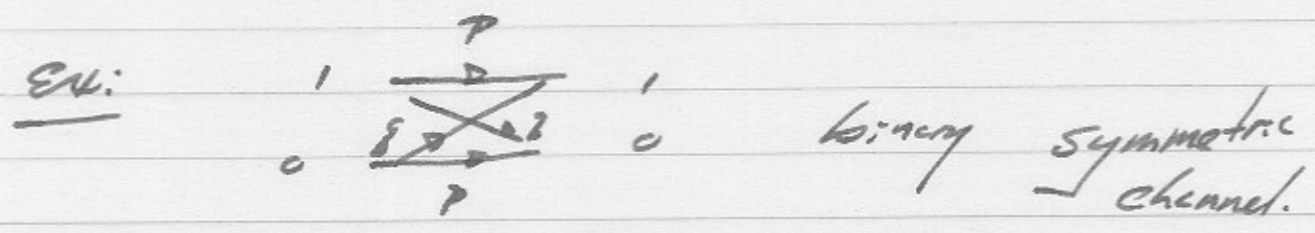
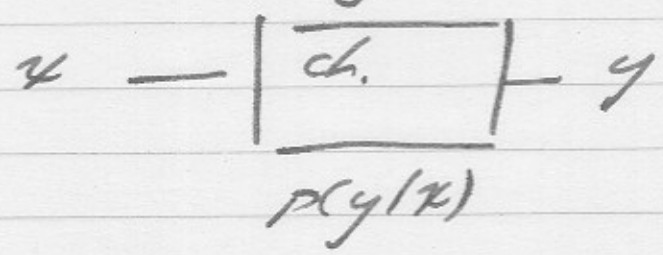
This is the rate coding theorem at the heart of

≡ hard disc compressors.

= Video & voice digital compressors
↳ for two binary rates...

≡ TIFF: image compression, etc.

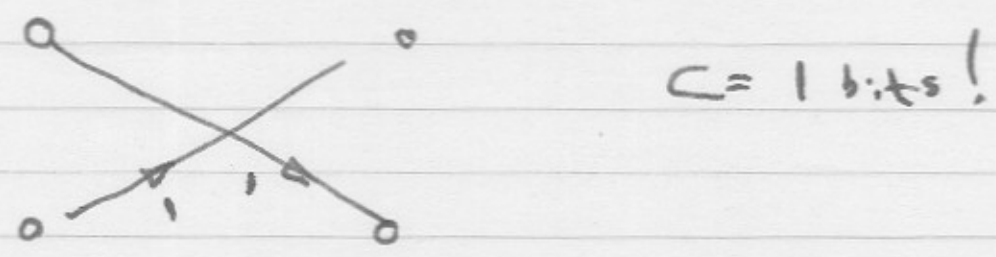
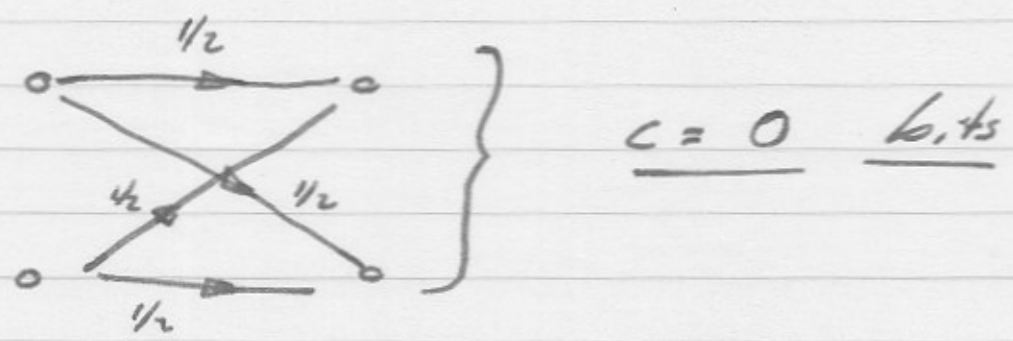
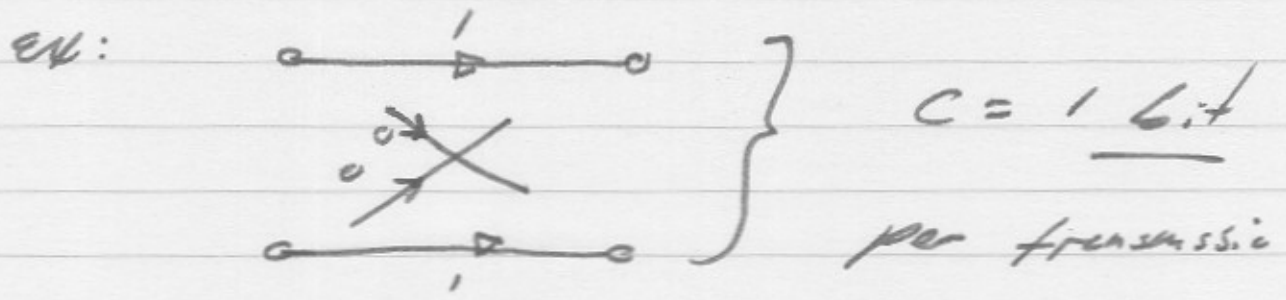
Channel Capacity



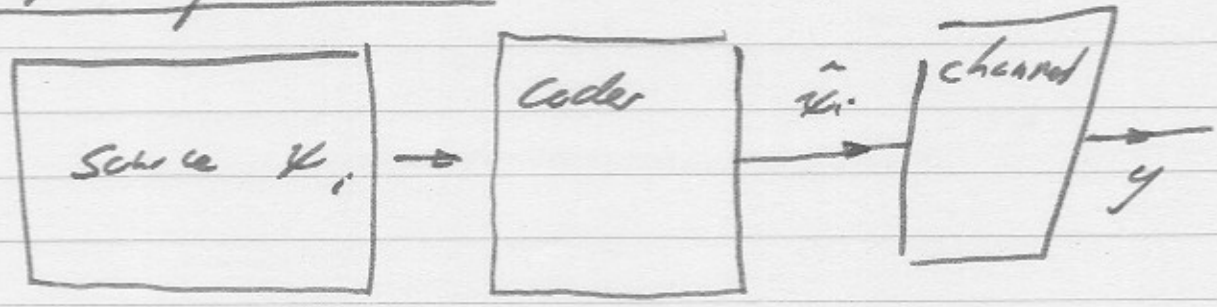
Channel Capacity

$$C = \max_{p(x)} [I(x; y)]$$

we pick the transmitted symbol probabilities $p(x)$ to maximize $I(x; y)$.



Capacity theorem



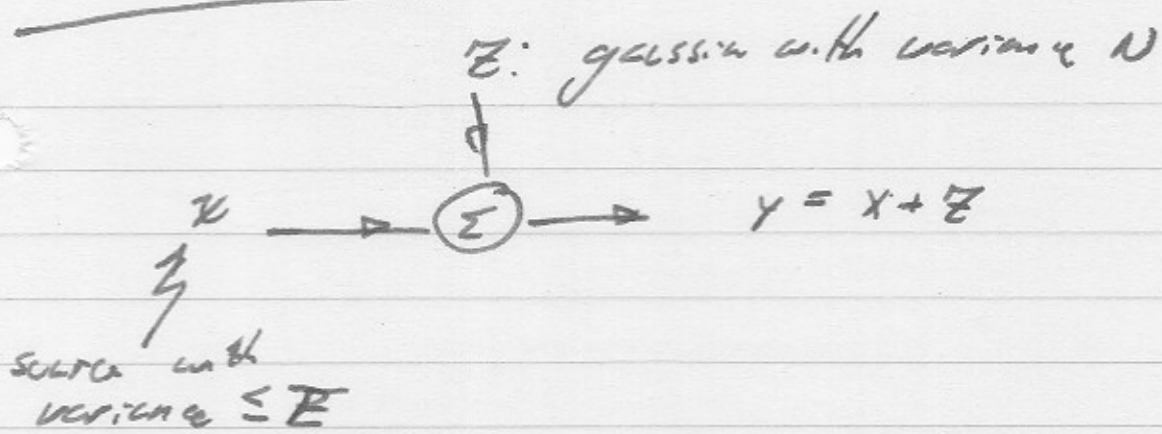
with a source of per-bit entropy H ,
 codes exists to transmit messages to
 the receiver

- with arbitrarily small error for long code length -

- If the source entropy is
 below the channel capacity.

Gaussian Channel

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$$C = \frac{1}{2} \log_2 [1 + E/N] \quad \text{bits/Transmission}$$

$$= \frac{1}{2} \log_2 [1 + E_b/N_0] \quad \text{bits/degree of freedom}$$

Now lets increase transmission rate:

$$E \text{ symbol rate} = R = \overset{\text{spectral}}{\text{Bandwidth used}} = \# \text{ tr/s/Sec.}$$

$$E = P/R$$

total capacity per sec

$$\tilde{C} = CR = \frac{R}{2} \log_2 \left[1 + \frac{P}{N_0 \cdot R} \right]$$

when $R \rightarrow \infty$

~~$$\tilde{C} = \frac{R}{2} \log_2 \left[1 + \frac{P}{N_0 \cdot R} \right]$$~~

$$\tilde{C} = \frac{R}{2} \frac{1}{\ln 2} \ln \left[1 + \frac{P}{N_0 \cdot R} \right]$$

$$\approx \frac{R}{2} \frac{1}{\ln 2} \cdot \left[\frac{P}{N_0 \cdot R} \right]$$

$$\tilde{C} = \frac{P}{N_0} \left(\frac{1}{2 \ln 2} \right)$$

Need $N_0 \cdot (2 \cdot \ln 2)$ Watts/Bit.